



Live Arena Sports

Introduction

What is it?

A design system is a collection of reusable components, guided by clear standards, that can be assembled together to build any number of applications. The design system is a tool to get a unified and consistent view from the user's perspective to elevate the product as a whole.

“Design systems are always evolving, and the way you share and encourage adoption of new iterations will evolve along the way as well.” –Diana Mounter

What to expect:

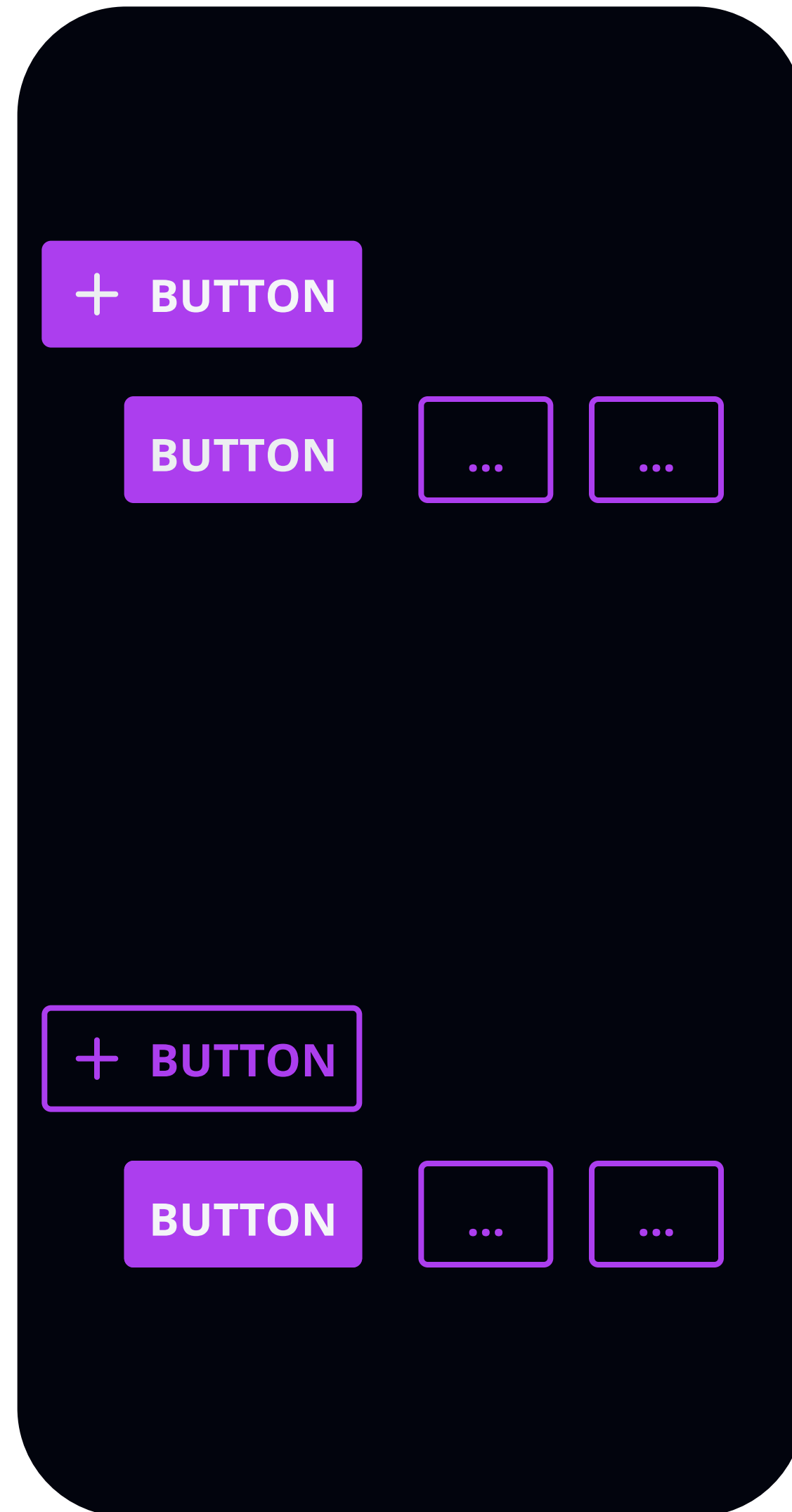
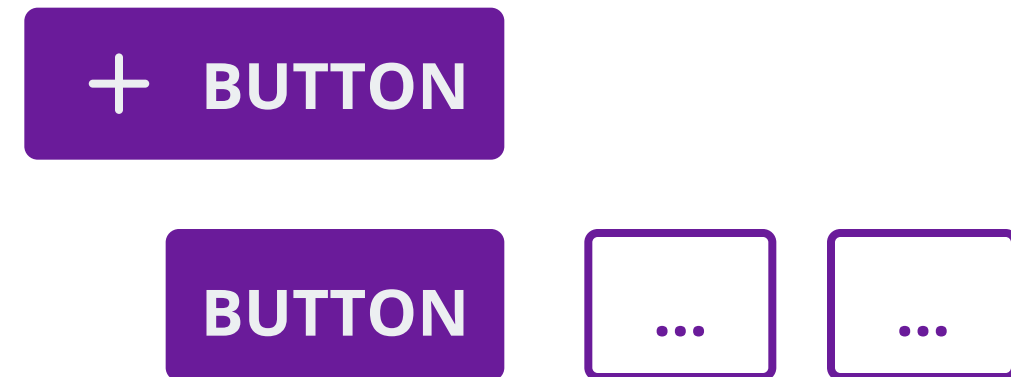
A Design System is the single source of truth which groups all the elements that will allow the teams to design, realise and develop a product. So a Design System is not a deliverable, but a set of deliverables. It will evolve constantly with the product, the tools and the new technologies.

Index

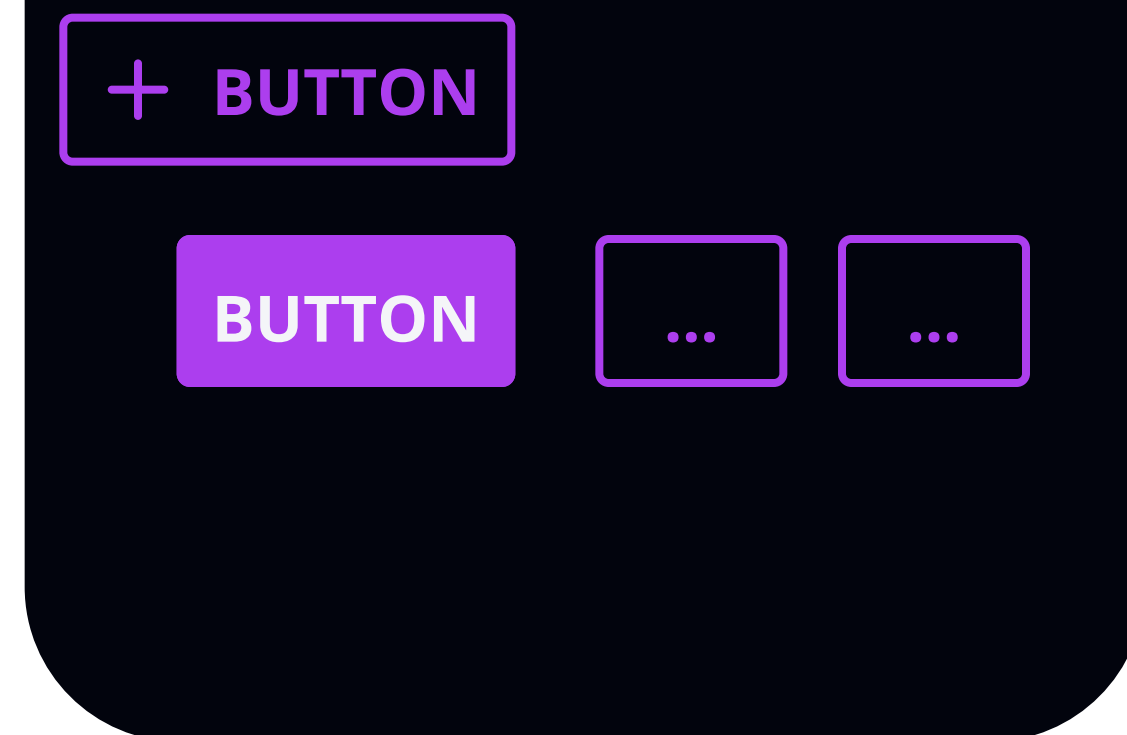
Buttons	5
Brand	6
Colour	8
Grid	14
Icons	17
Typography	19
Breadcrumbs	22
Checkbox	23
Inputs	24
Radio	25
Toggles	26
Accordions	27
Chips	28
Tabs	29
Notifications	30
Loading state	31
Error state	32
Under Maintenance	33
Cards	34
Toaster	35
Search bar	36
List	37
Menu	38
Modal	39
Badge	40
Item	41

Buttons

Solid



Outline



- CTA (call to action) should always be a filled button in the colour Primary with the Light coloured font as it will draw the users eye to the thing button that stands out the most.
- However, if it's just a button that shouldn't be a call to action — use an outline around the button in the colour Primary with the Primary coloured font.
- You should use a clear button whenever it is a button that already has a clear button like feature, for example:
 - more/less
 - new
 - add
- If there are multiple choices when selecting filter etc, make sure that if the buttons aren't chosen they are outlined (around the button in the colour Primary with the Primary coloured font), however if it is chosen/selected make it look like a CTA (filled button in the colour Primary with the Light coloured font).
- Make sure to always have an icon to the LEFT of EVERY button unless it's a multiple option available.

Brand logos



**Live Arena
Sports**



Production
Management



Studio



Play site



Player
Account



Team
Account



Performance
Analytics



Production
Management



Studio



Playsite



Player
Account



Team
Account



Performance
Analytics



**Live Arena
Sports**



Production
Management



Studio



Play site



Player
Account



Team
Account



Performance
Analytics



Production
Management



Studio



Playsite



Player
Account



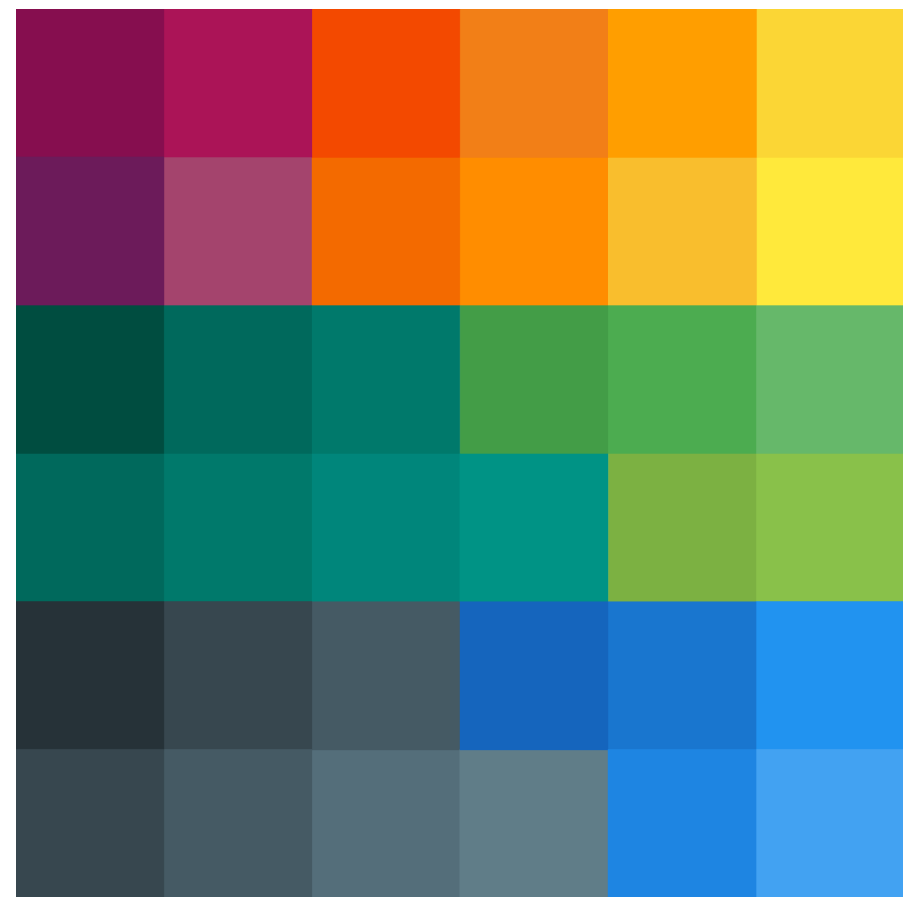
Team
Account



Performance
Analytics



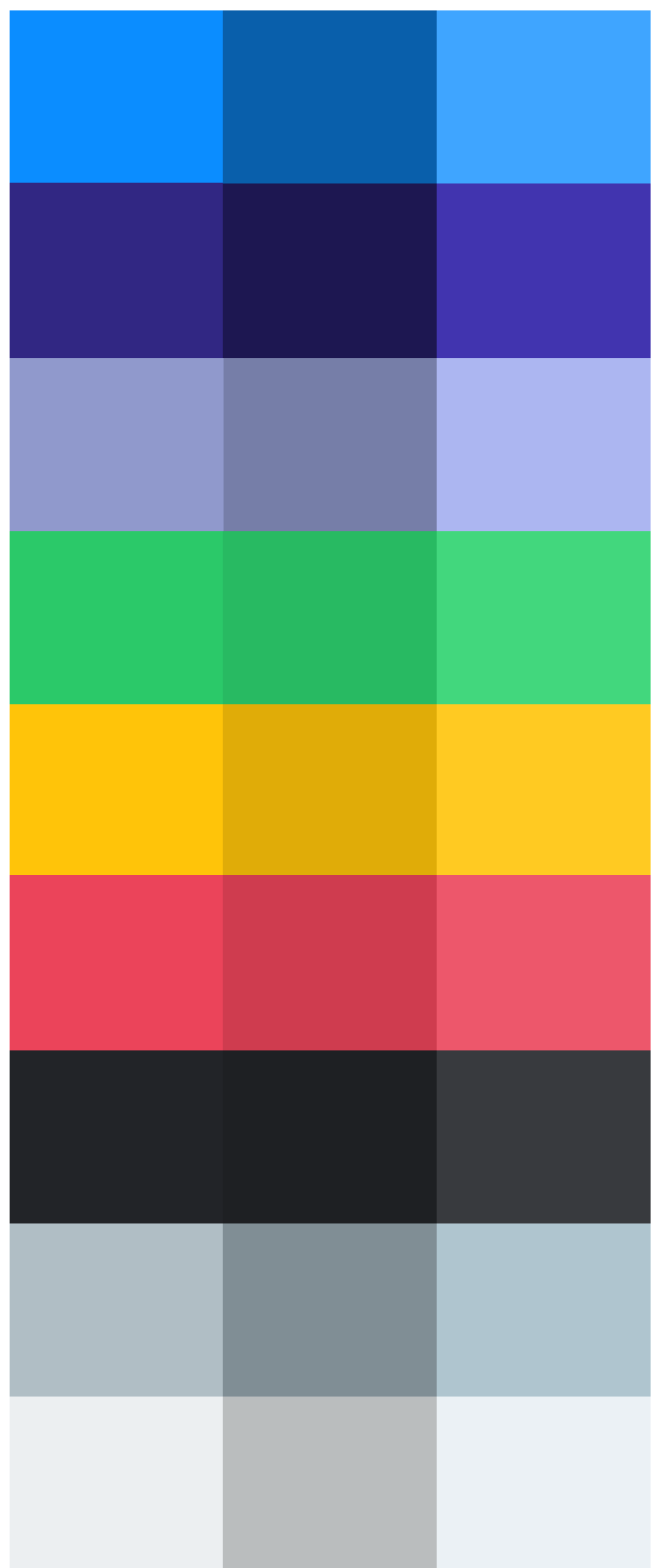
Brand logos



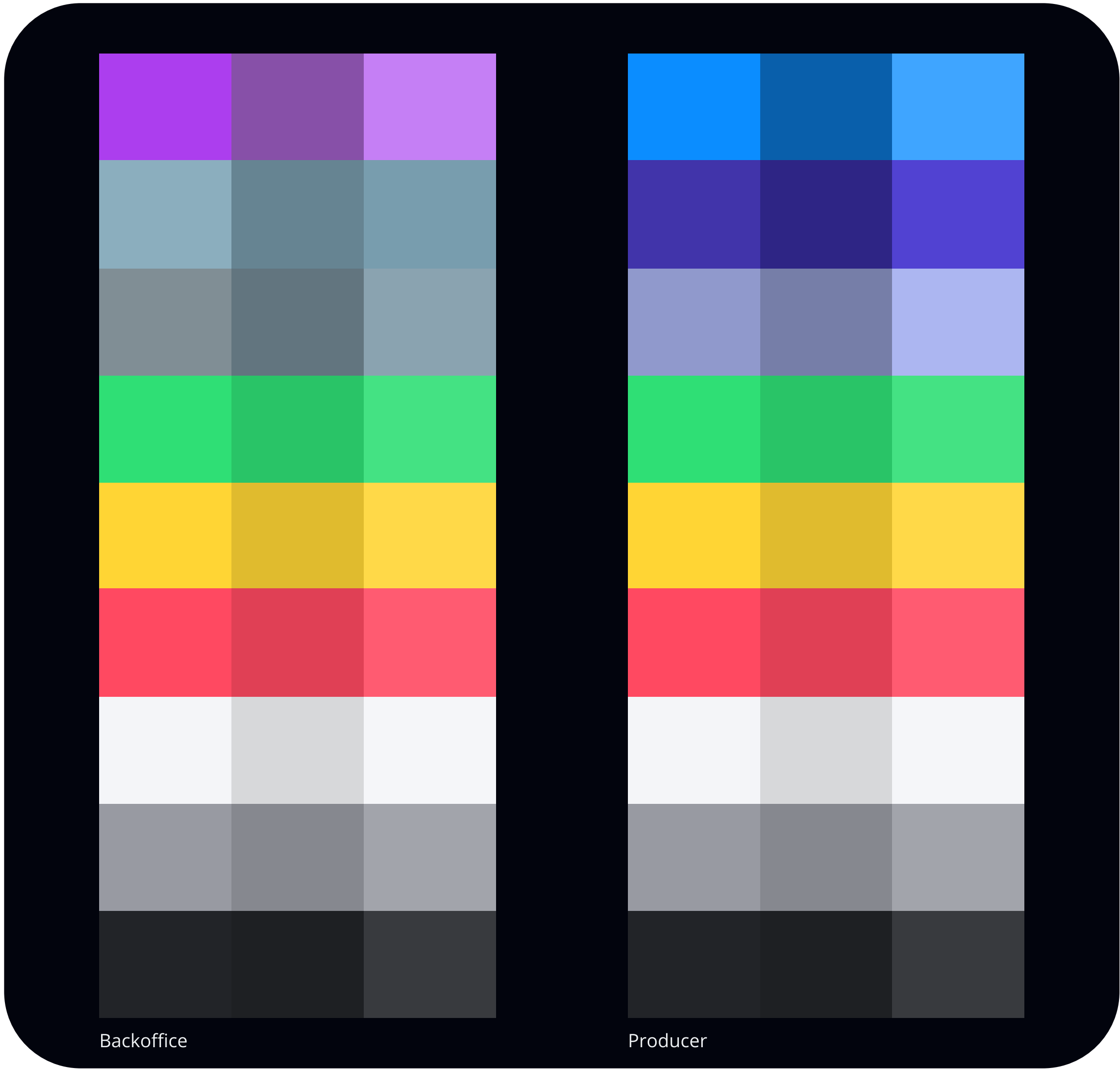
Colour



Backoffice



Producer



Backoffice

Producer

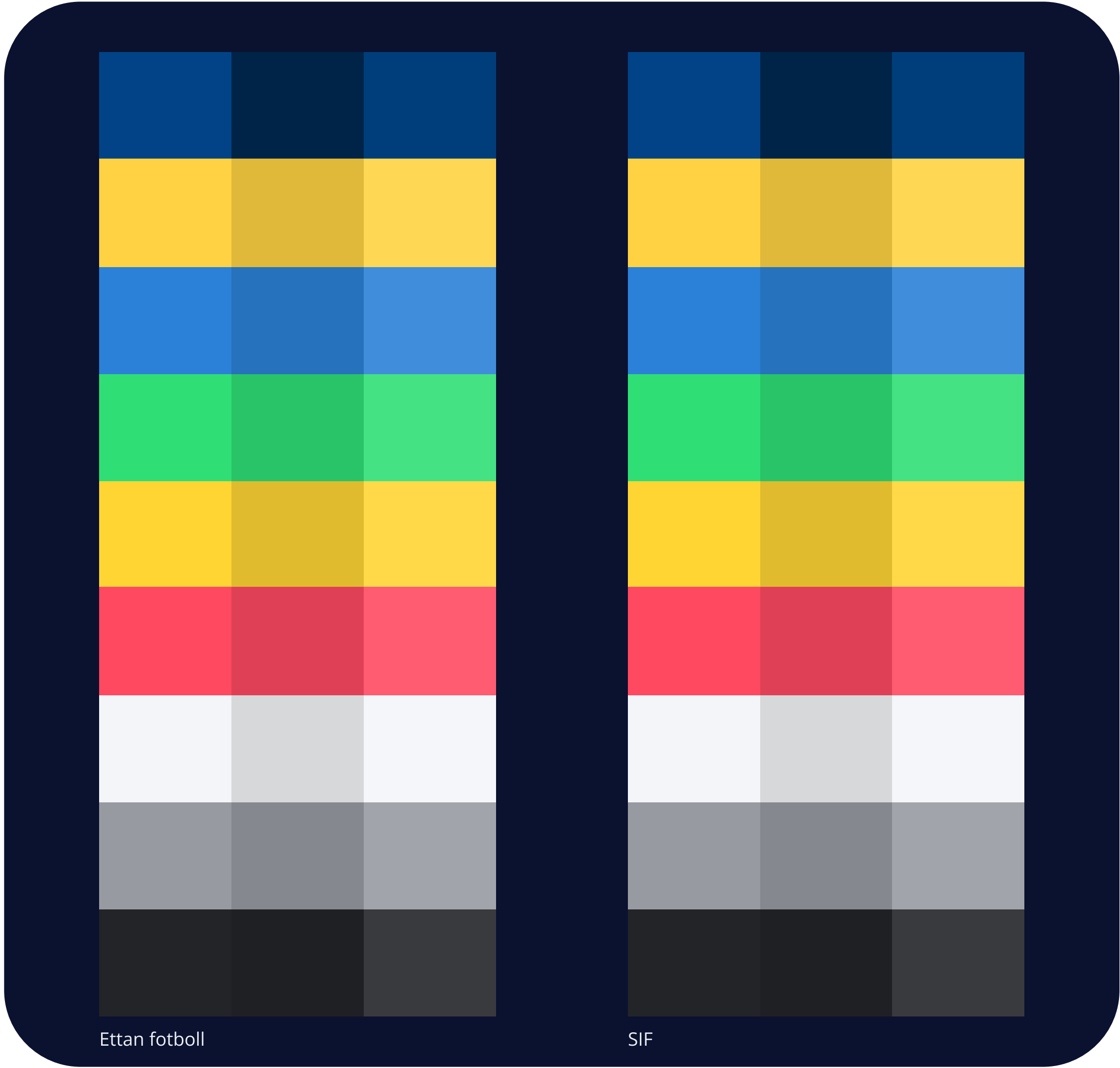
Colour



Ettan fotboll



SIF



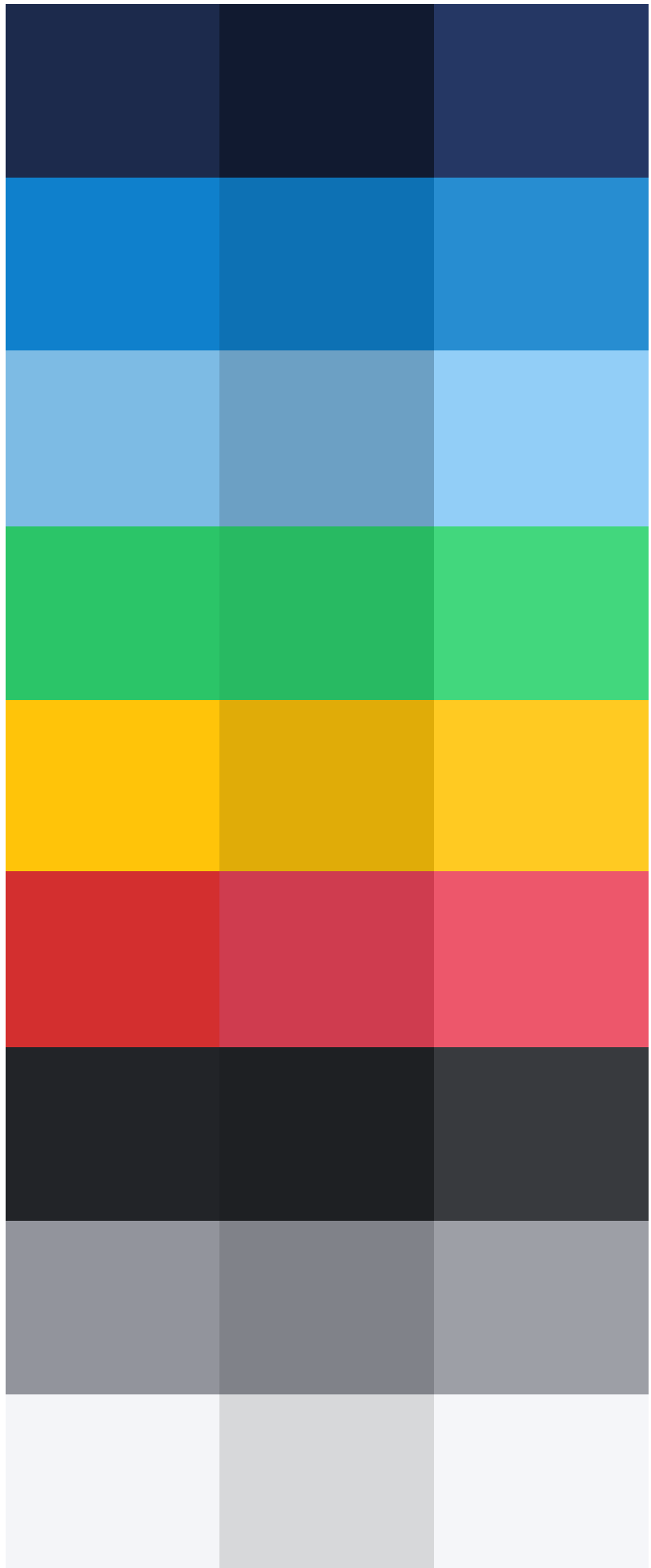
Ettan fotboll

SIF

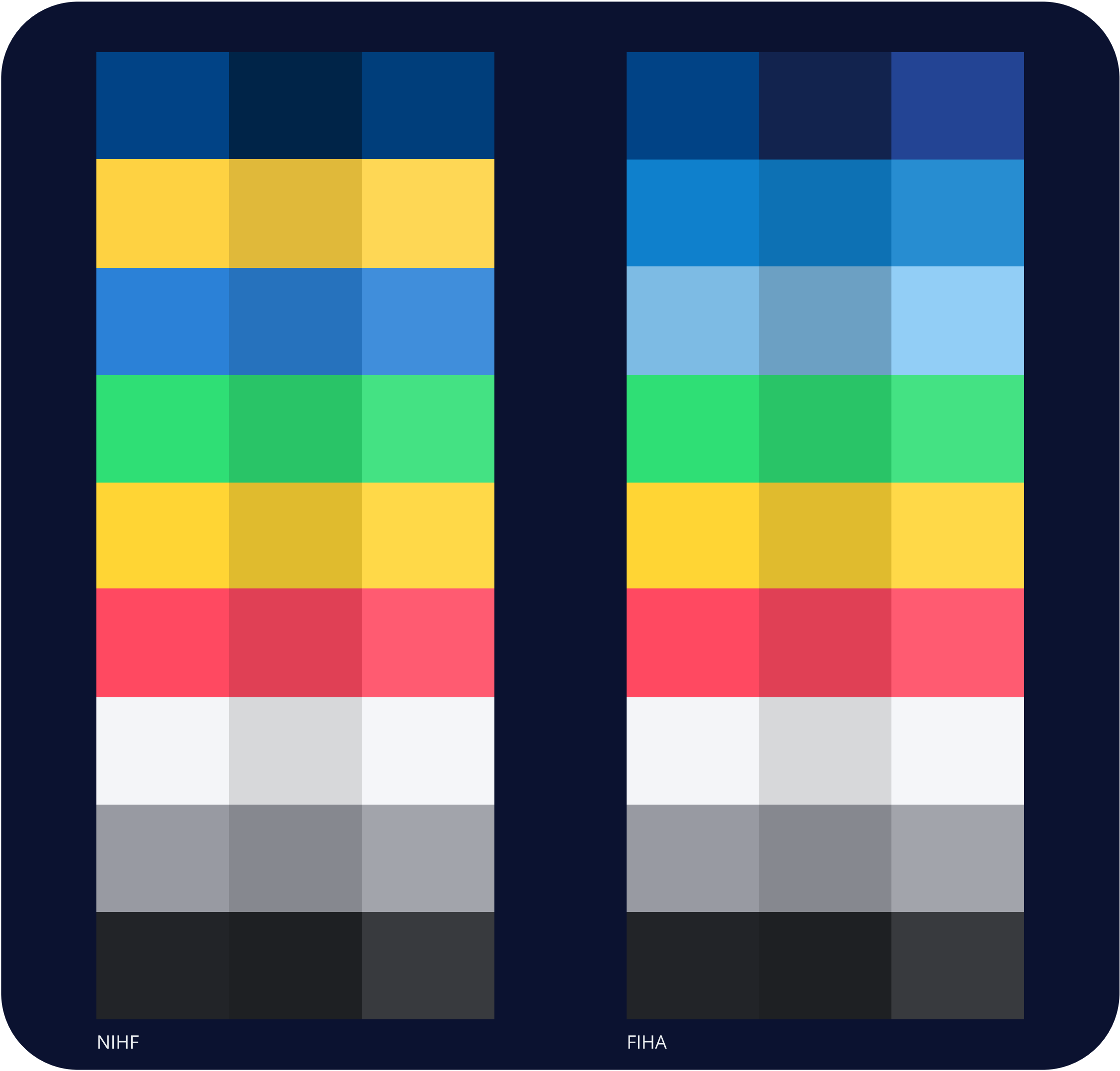
Colour



NIHF



FIHA



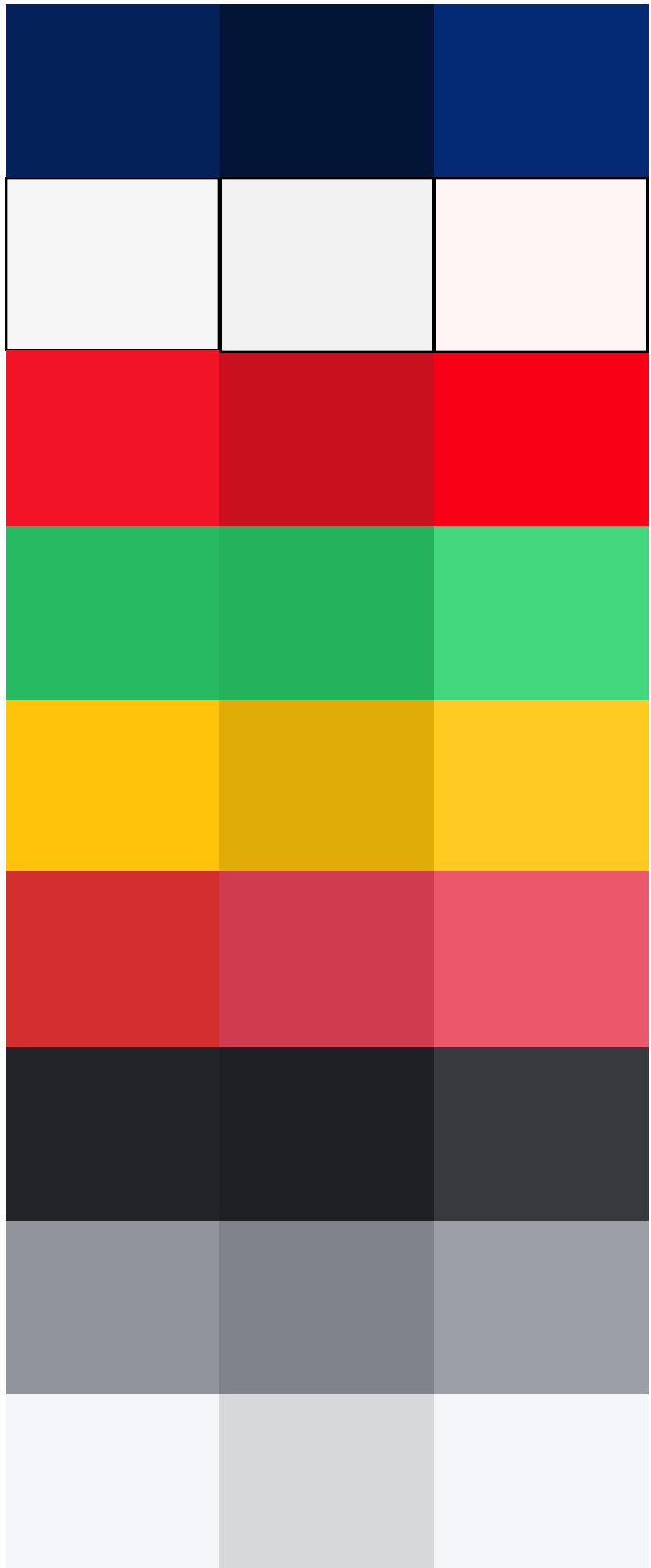
NIHF

FIHA

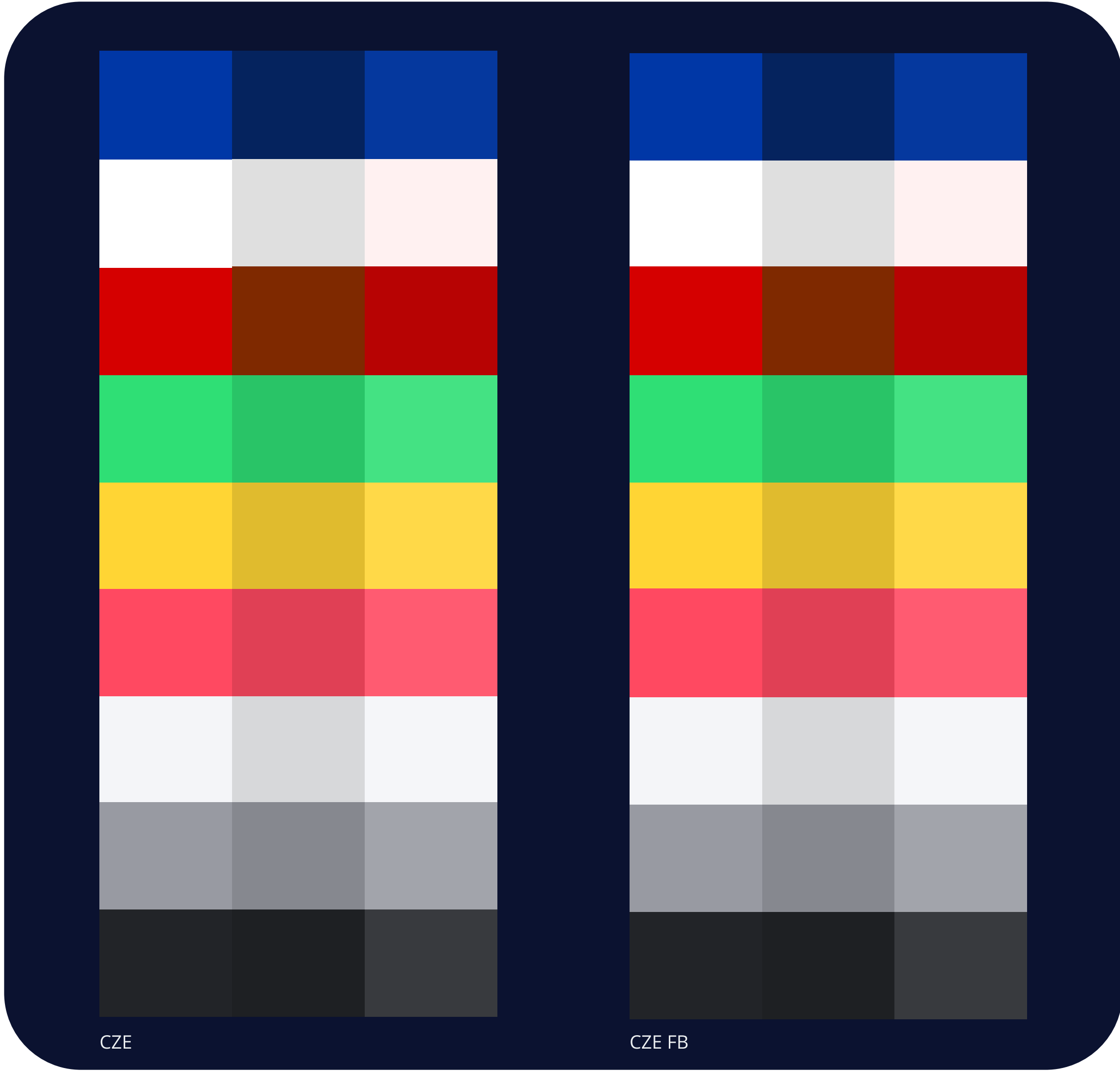
Colour



CZE



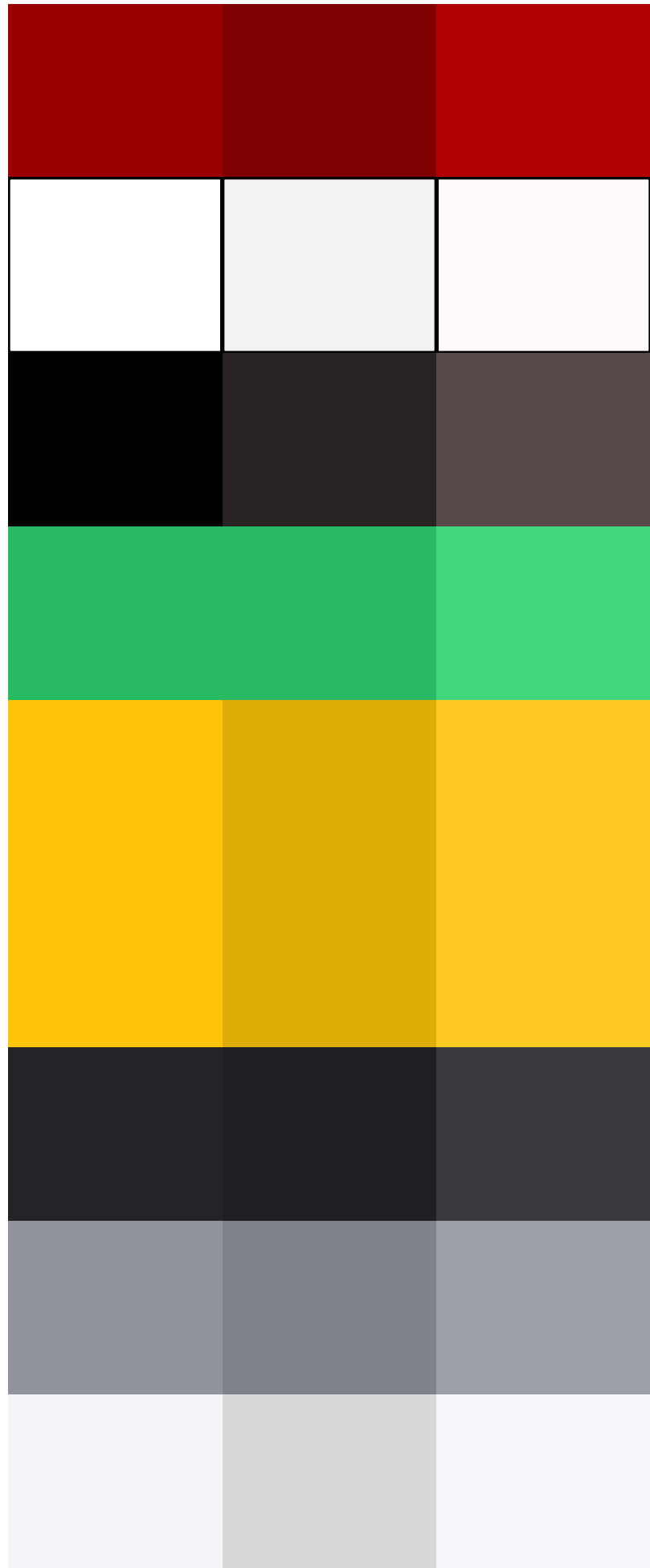
CZE FB



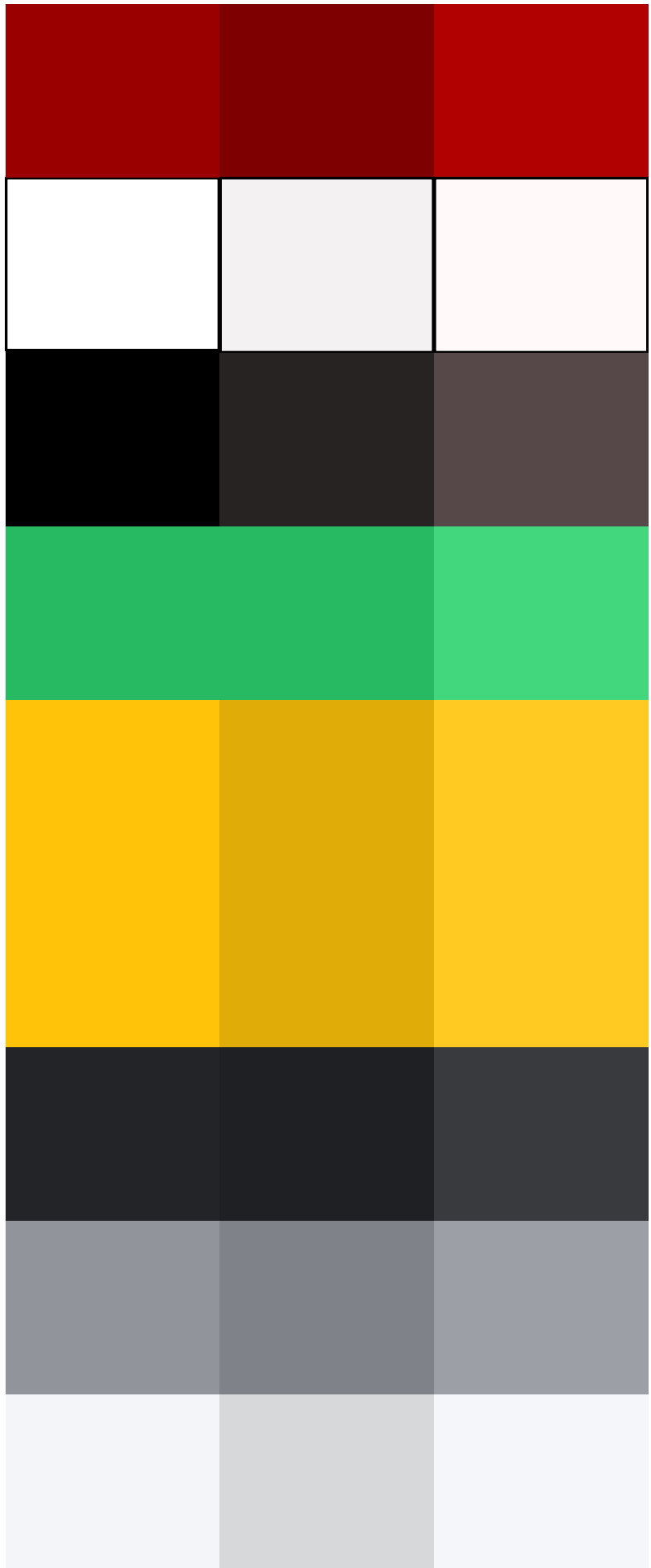
CZE

CZE FB

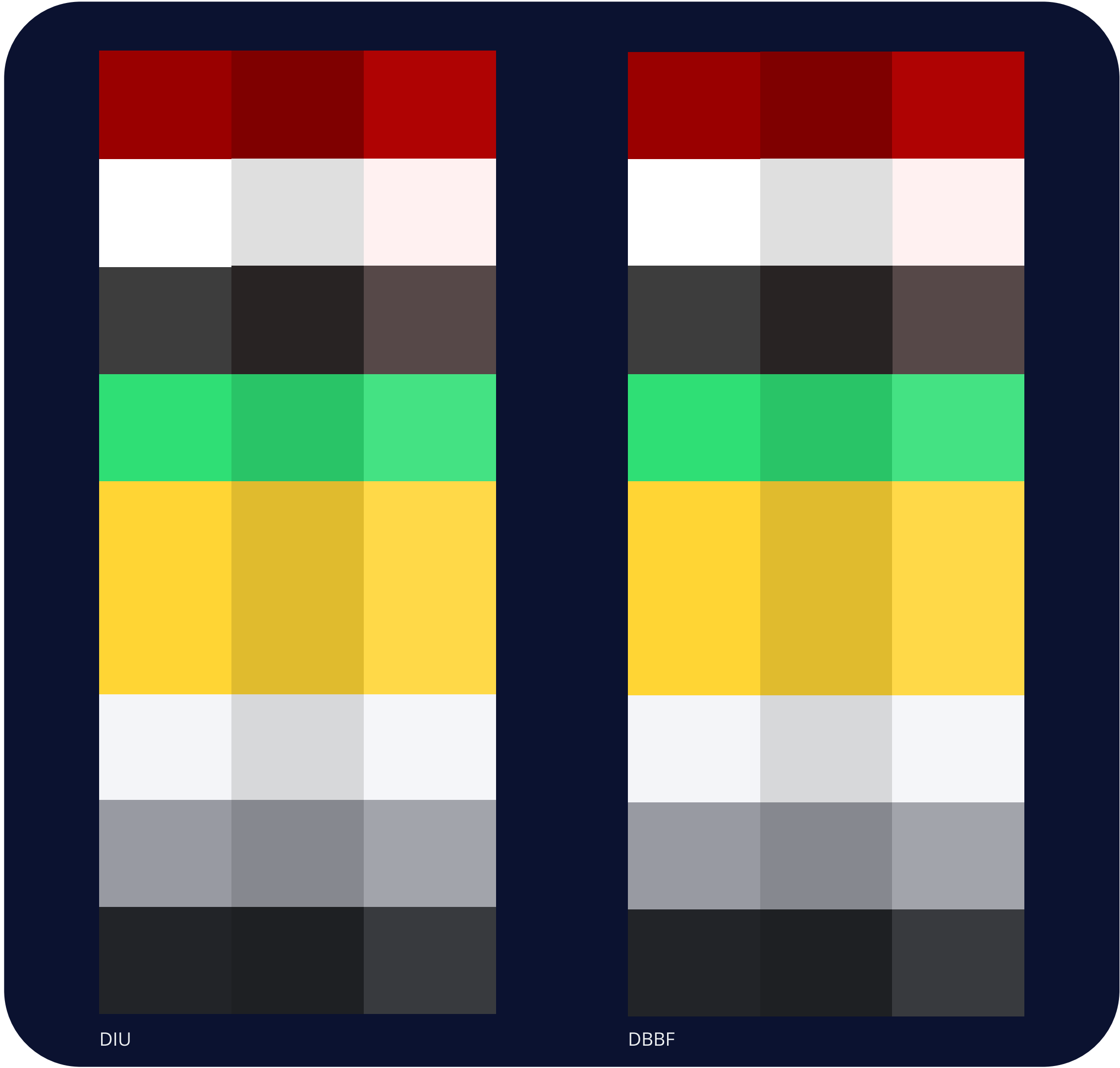
Colour



DIU



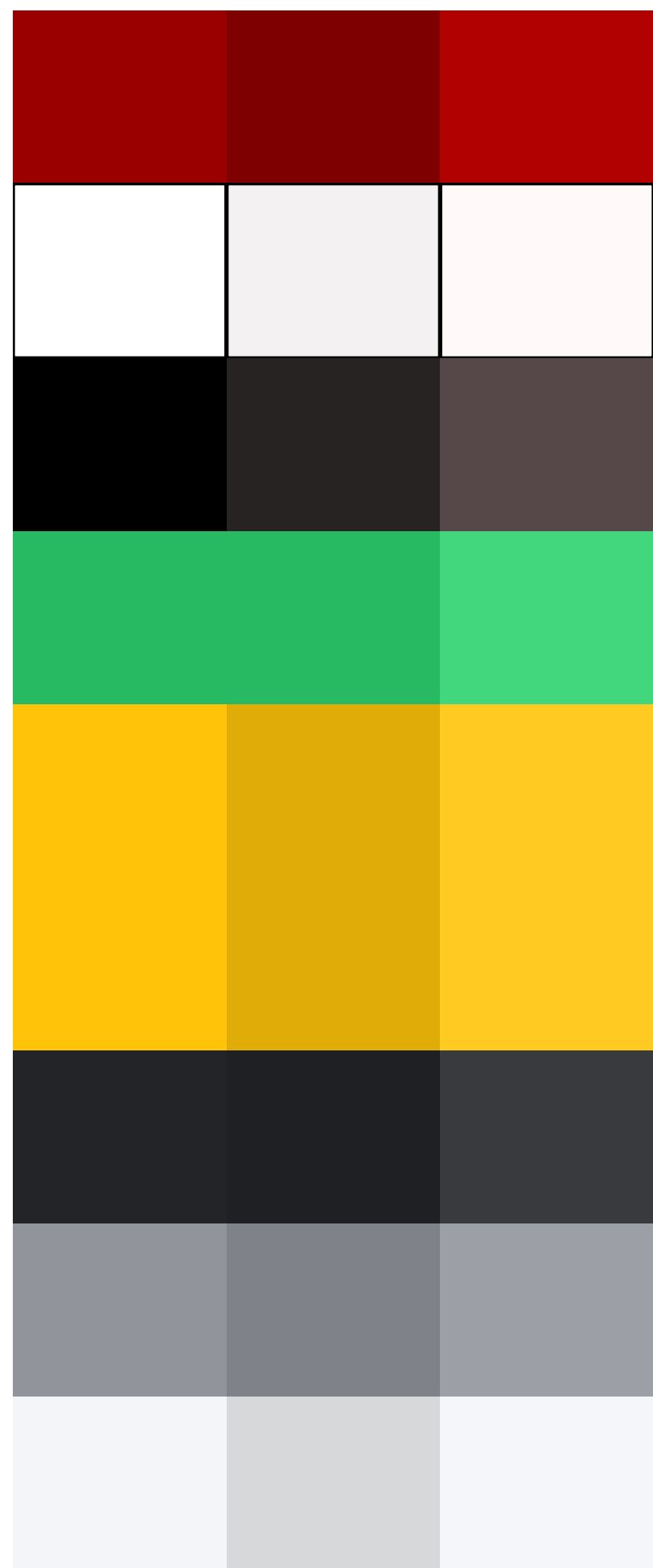
DBBF



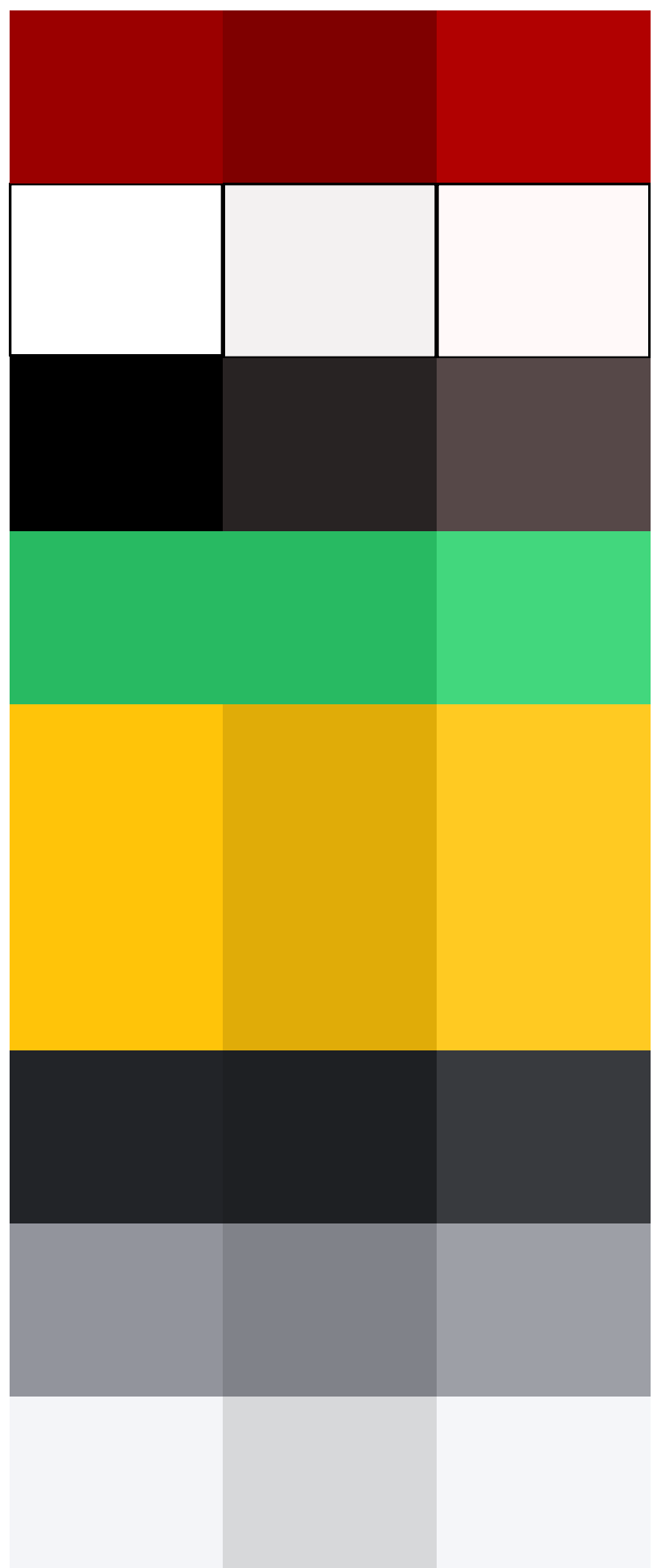
DIU

DBBF

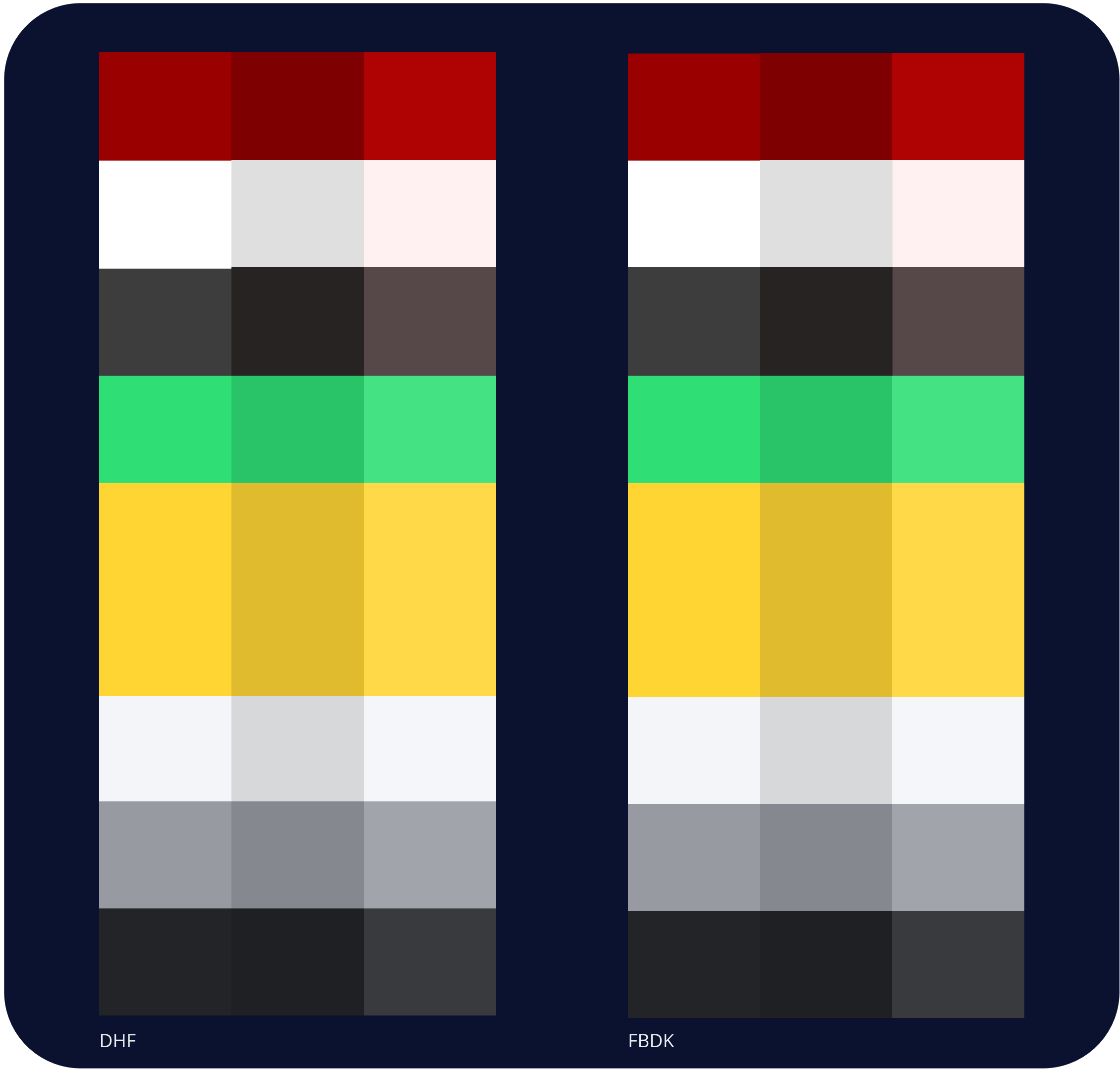
Colour



DHF



FBDK



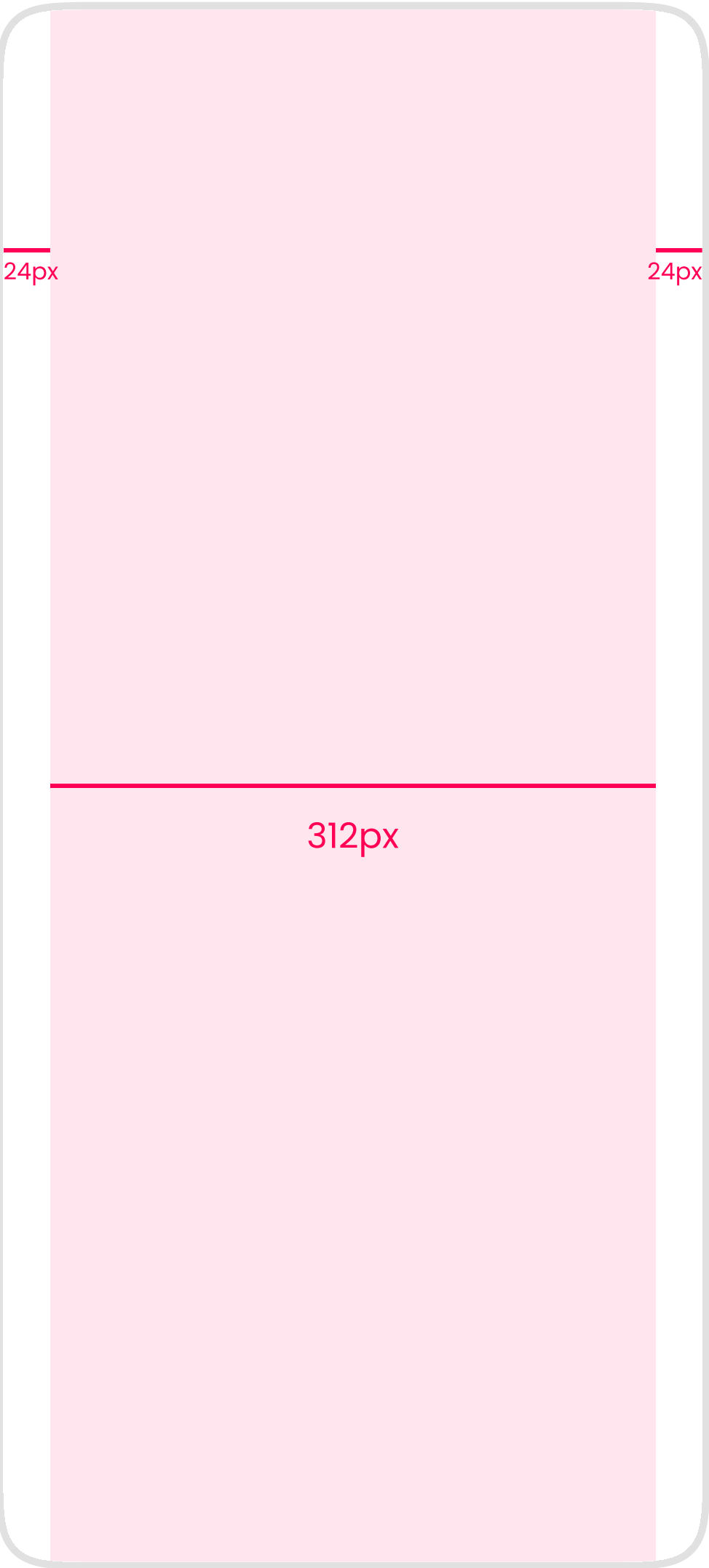
DHF

FBDK

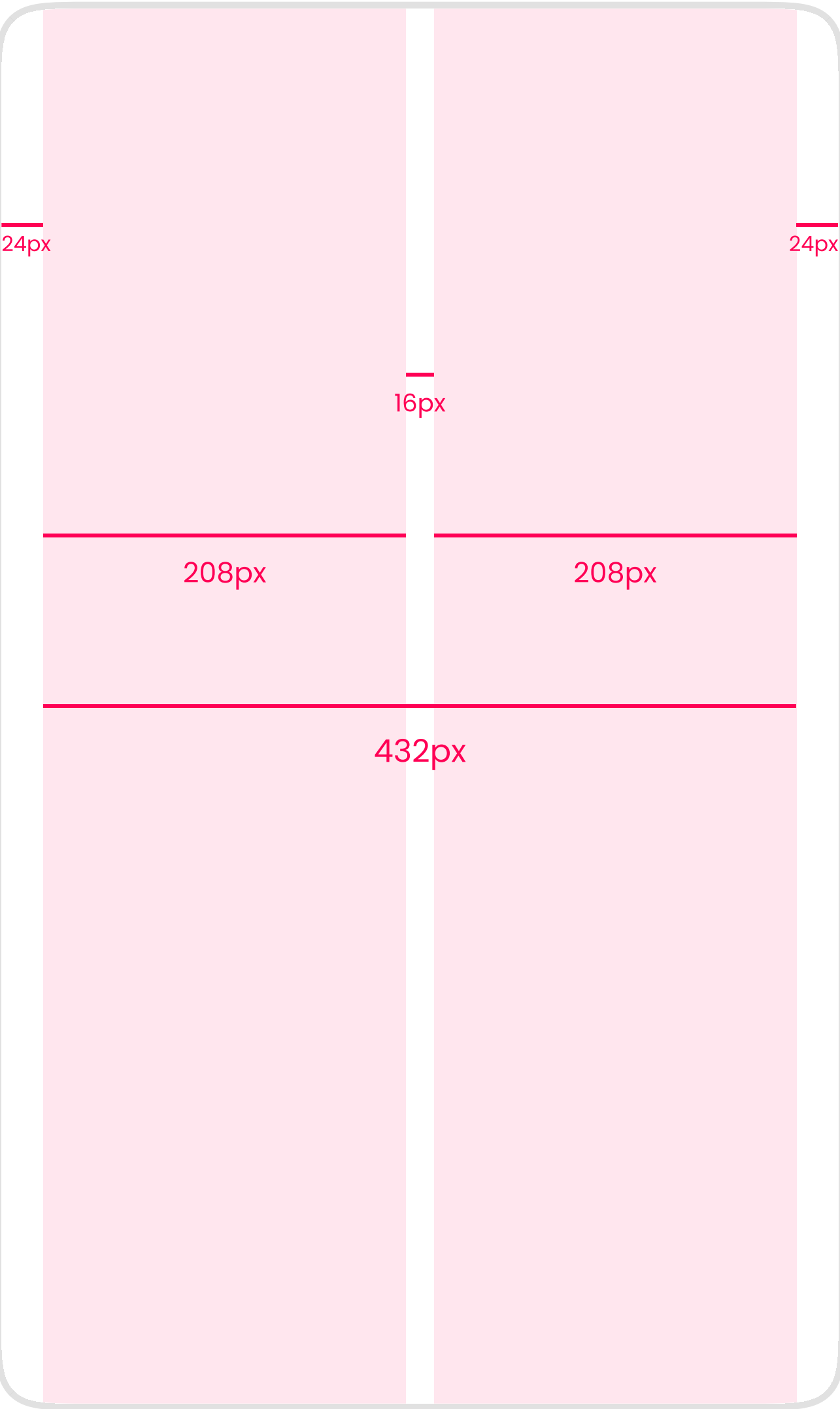
Grid

Mobile

360 - 479 (Stretch)



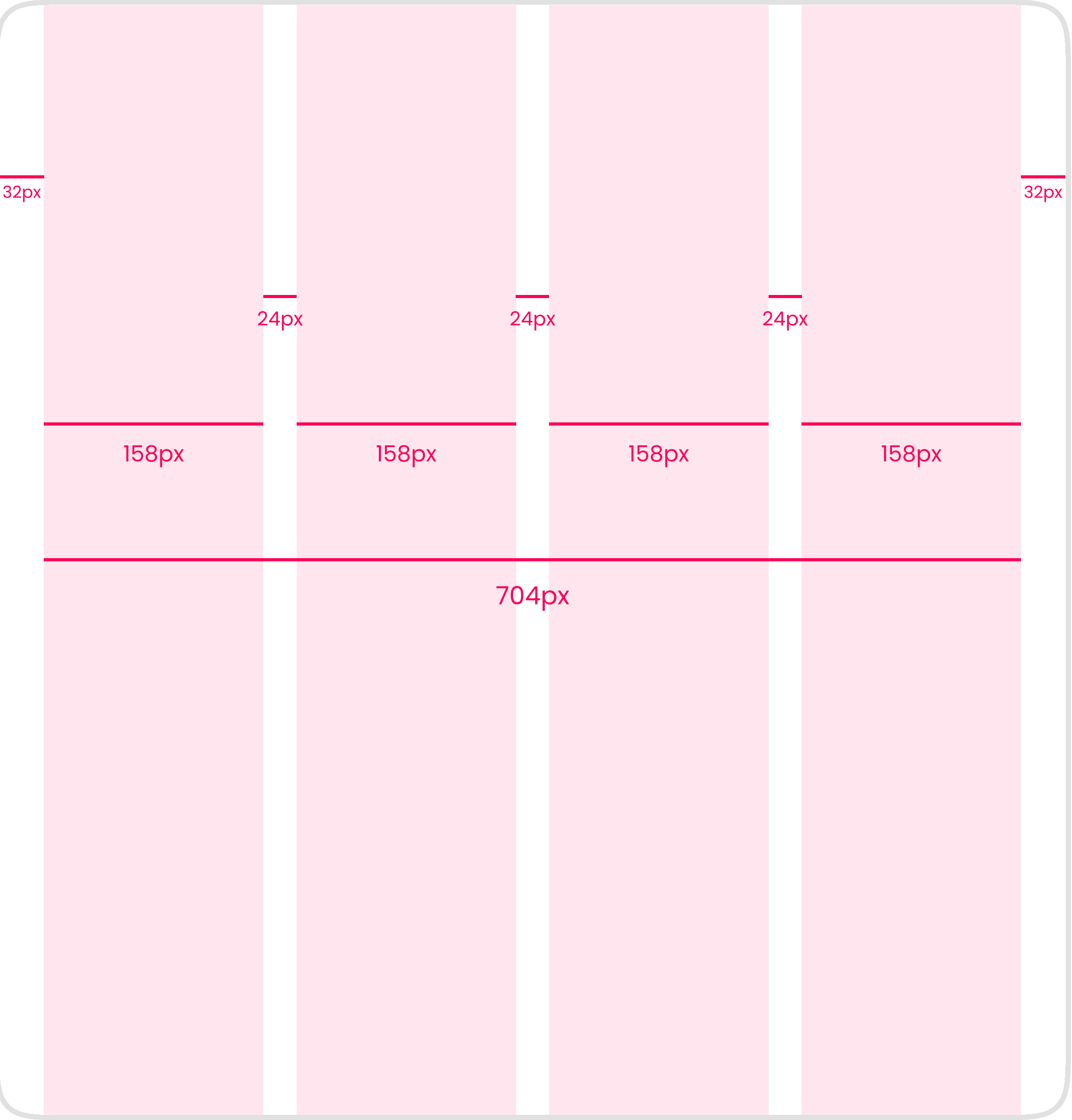
480 - 767 (Stretch)



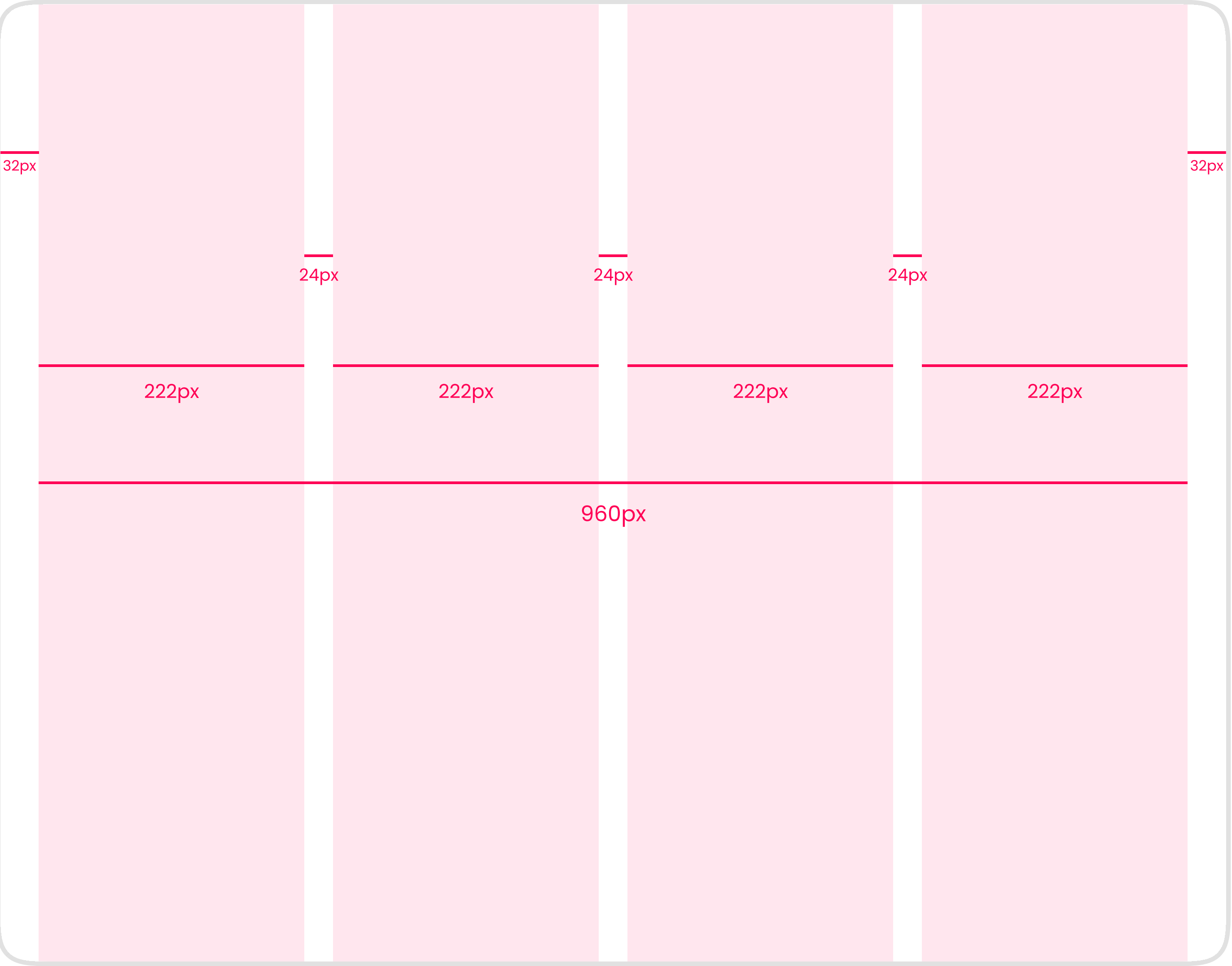
Grid

Tablet

768 – 1023 (Stretch)



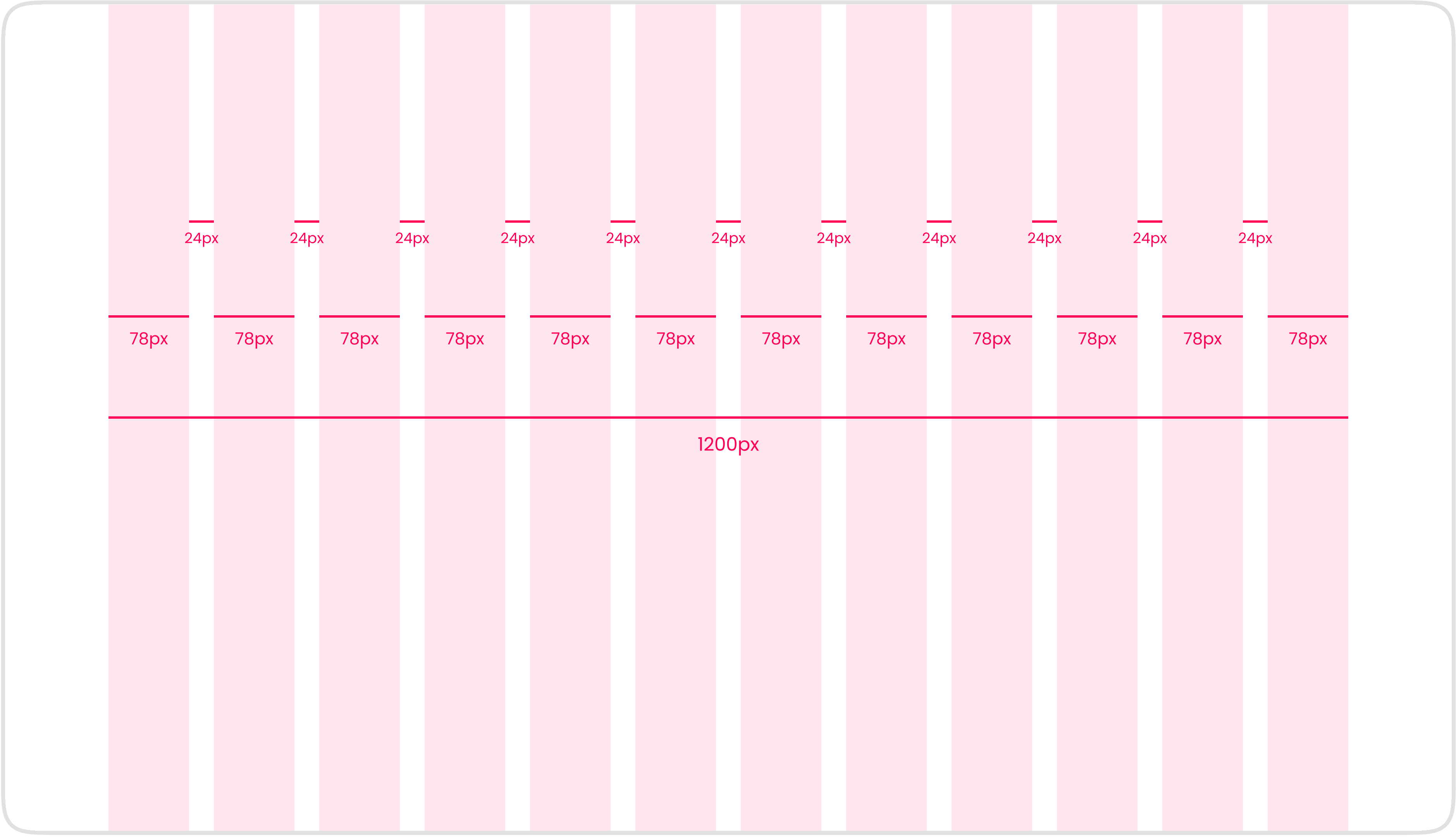
1024 – 1279 (Stretch)



Grid

Desktop

1280 - 1920 (Center)




Icons

 Home — filled	 Venue Quality Assurance — outline	 Configurations — outline
 Back — filled	 Audit log/Search — outline	 Products — outline
 User/profile — outline	 Features — outline	 Rules — outline
 Log out/external id/stream destination — outline	 Activity/last updated — outline	 Audio/graphics — outline
 Links — outline	 Edit — outline	 Save — outline
 System/status — outline	 Hide — outline	 Rules — outline
 Type — outline	 View — outline	 Settings — outline
 Second line — outline	 Low latency — outline	 Trash — outline
 Third line — filled	 More — outline	 Filter/Audit log — outline
 Dashboard — outline	 Less — outline	 Upload — outline
 Broadcast — outline	 Next — outline	 Download/export — outline
 Competitions — outline	 Previous — outline	 Images — outline
 Clubs/groups — outline	 New — outline	 Access — outline
 Venues — outline	 Unkown — filled	 Information — outline
 Cameras — outline	 Playsite/site admin — outline	 Copy — outline
 Payments — outline	 Team account — filled	 Team — outline
 Users/super admins & sites/ghosting — outline	 Flags — outline	 List — outline

Icons


 Exclude — outline

 Issues — filled

 OCR — outline

 Multi stream — outline

 Test — filled

 Map — outline


 Reload/refresh/in progress — outline

 Producer app — outline

 Online — filled


 Offline — filled

 Location — outline

 None — outline

 Active — outline

 Not active — outline

 Setup — outline

 Presents — outline

 Alternative camera — outline

 Network speed — outline

 Notes — outline

 Sales/analytics — outline

 Kickback — outline

 Backoffice admin — outline


 Sound — outline

 AI model — outline

 Other — outline

 Created — outline

 Duplicate — outline

 Done — outline

 Player level — outline

 Custom — outline

 Common — outline

 Language/translations — outline

 Highlights/goals — outline


 Dark mode — outline

 Light mode — outline

 Information — outline

 Logged in/authentication — outline

 Log in — outline

 Backoffice (features) — outline


 Public (features) — outline

 Paid (features) — outline

 Invoice (features) — outline

 Promo (features) — outline

 Signed (features) — outline

 Sent, Not Sent (features) — outline

 Declined (features) — outline

Typography

DESKTOP

STYLE	WEIGHT	SIZE	SPACING
Headline 1	Bold	56px	0px
Headline 2	Bold	48px	0px
Headline 3	Bold	40px	0px
Headline 4	Bold	32px	0px
Headline 5	Bold	24px	0px
Headline 6	Bold	18px	0px

STYLE	WEIGHT	SIZE	SPACING
Subtitle 1	SemiBold	18px	0px
Subtitle 2	SemiBold	16px	0px
Body 1	Regular	18px	0px
Body 2	Regular	16px	0px
Caption	Regular	14px	0px
OVERLINE	Regular	12px	0px

Typography

TABLET

STYLE	WEIGHT	SIZE	SPACING
Headline 1	Bold	48px	0px
Headline 2	Bold	40px	0px
Headline 3	Bold	32px	0px
Headline 4	Bold	24px	0px
Headline 5	Bold	18px	0px
Headline 6	Bold	16px	0px

STYLE	WEIGHT	SIZE	SPACING
Subtitle 1	SemiBold	16px	0px
Subtitle 2	SemiBold	14px	0px
Body 1	Regular	16px	0px
Body 2	Regular	14px	0px
Caption	Regular	12px	0px
OVERLINE	Regular	10px	0px

Typography

MOBILE

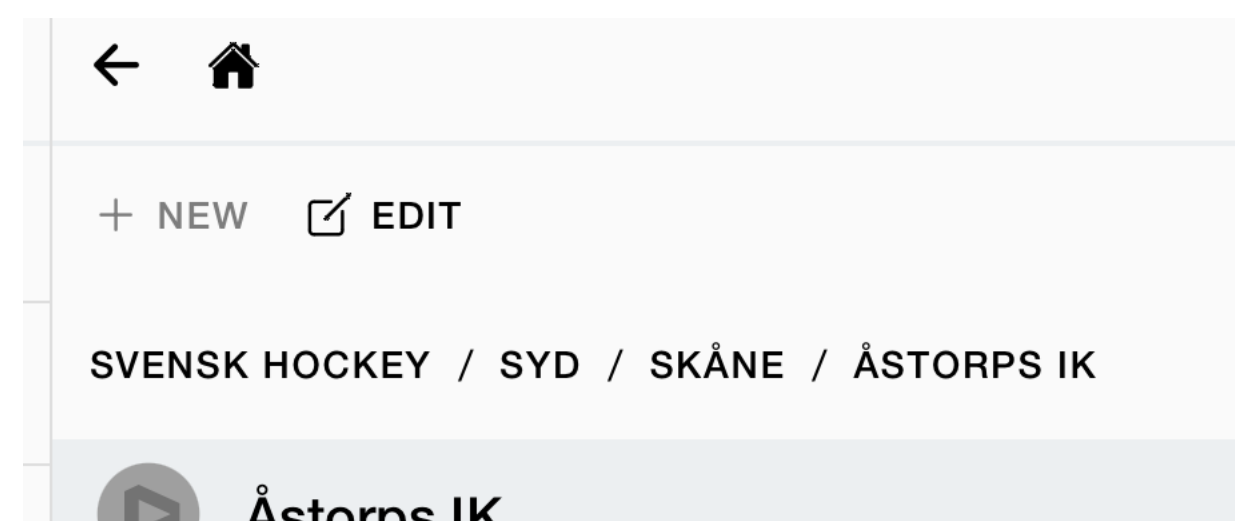
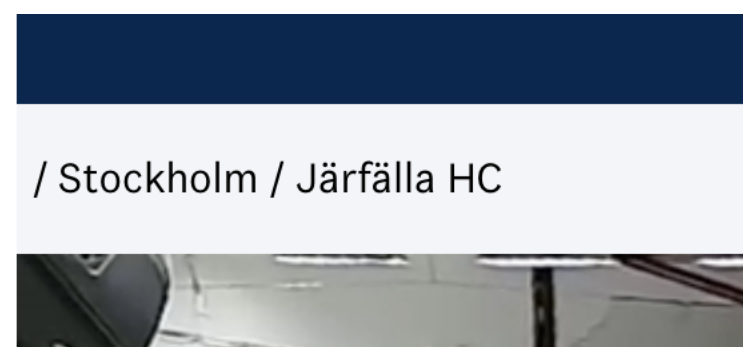
STYLE	WEIGHT	SIZE	SPACING
Headline 1	Bold	40px	0px
Headline 2	Bold	32px	0px
Headline 3	Bold	24px	0px
Headline 4	Bold	18px	0px
Headline 5	Bold	16px	0px
Headline 6	Bold	14px	0px

STYLE	WEIGHT	SIZE	SPACING
Subtitle 1	SemiBold	14px	0px
Subtitle 2	SemiBold	12px	0px
Body 1	Regular	14px	0px
Body 2	Regular	12px	0px
Caption	Regular	10px	0px
OVERLINE	Regular	8px	0px

Breadcrumbs

 Home /  Files /  Projects

Home /  / Projects



Breadcrumbs are used to show the user where on the site he/she is. For example on the play sites when you enter a broadcast you show the breadcrumbs so the user easily can navigate back.

They should be used on the play sites in the top left corner of the broadcast as well on Backoffice under + NEW as this is a harder tool to navigate through.

To keep it consistent the breadcrumbs should be in UPPERCASE LETTERS so the users depending on their level of access should recognise what product it is.

Checkbox



Agree to terms and conditions



Agree to terms and conditions



Agree to terms and conditions



Agree to terms and conditions

Play Site Broadcasts will be listed on the Play Site	<input checked="" type="checkbox"/>	Play Site Broadcasts will be listed on the Play Site	<input type="checkbox"/>
Time Published Days available:	Set days ▼ 25	Team Account Broadcasts will be available for users of Team Account	<input type="checkbox"/>
Team Account Broadcasts will be available for users of Team Account	<input checked="" type="checkbox"/>	Low Latency A separate low latency broadcast will be available for all broadcasts	<input type="checkbox"/>
Low Latency A separate low latency broadcast will be available for all broadcasts	<input type="checkbox"/>	Broadcast quality Select broadcast quality by setting stream resolution	▼

Checkboxes are used in whenever you want to make sure something will be implemented, such as a rule. When they are disabled they still show but it isn't clickable.

Input

Example one

Email address

john@doe.com

✕

Example two

Time elapse

10 min

✕

Whenever an input is going to be used for example:

- Log in / Register
- Form / Blank / Survey

Make sure that the box is outlined (shown in example one) and that before you enter your text it says in the box what has to go there, and when the user starts typing the text goes up to the top left corner so if the user forgets they can still see what is needed.

However, if there's an input that is not for a log in/register/survey etc — use a clear box around it as shown in example two.

Radio



Two day delivery

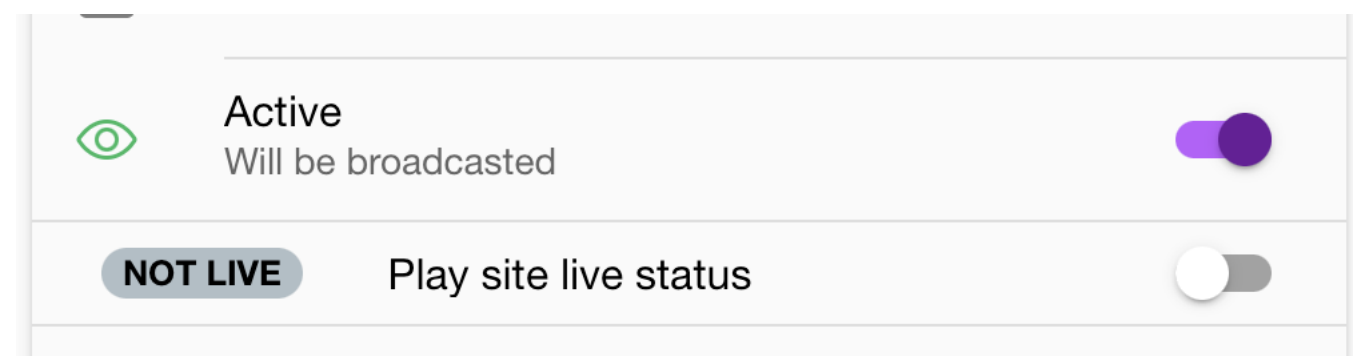
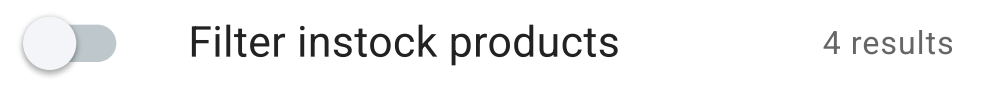
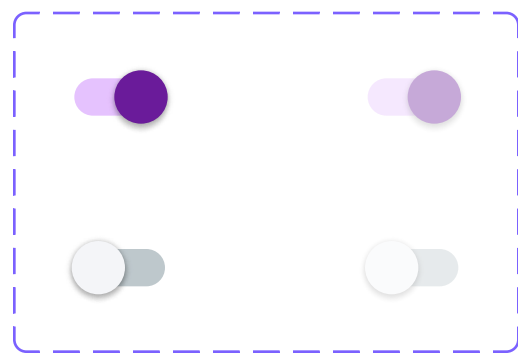


Standard delivery

Apply the radio component in the icon slot of in any other component. Items have icon slots built into the start and end, use those to make radio items.

The radio is used whenever it's a choice between different outcomes. There cannot be a multiple choice here.

Toggles

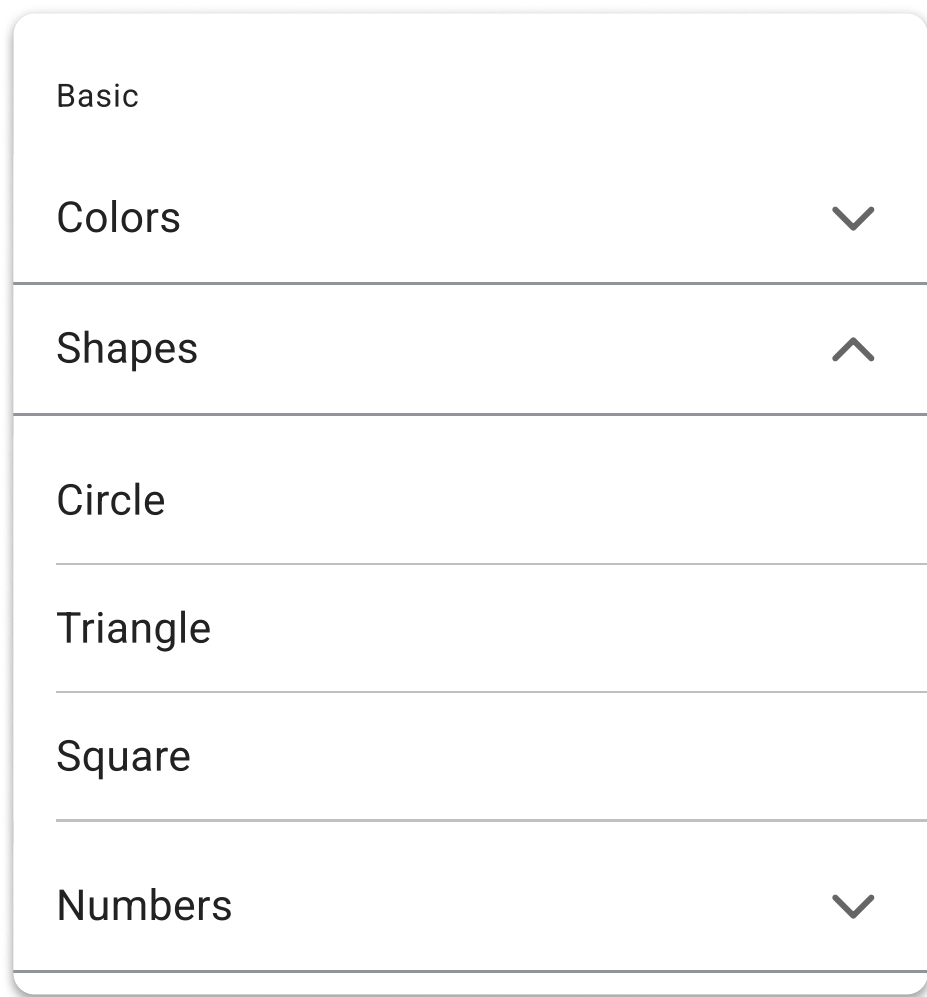


Toast text and button labels can be edited.

Active: The knob Primary, the rail Tertiary
Disabled: The knob Light, the rail Secondary

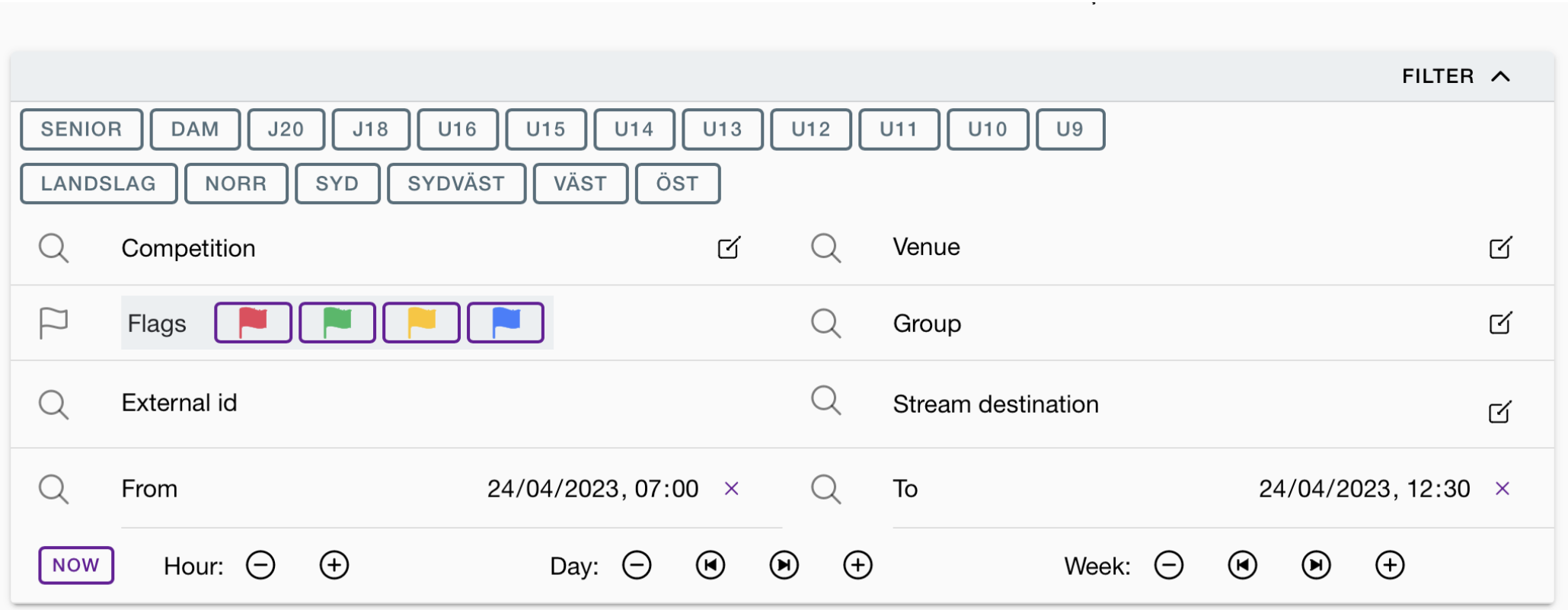
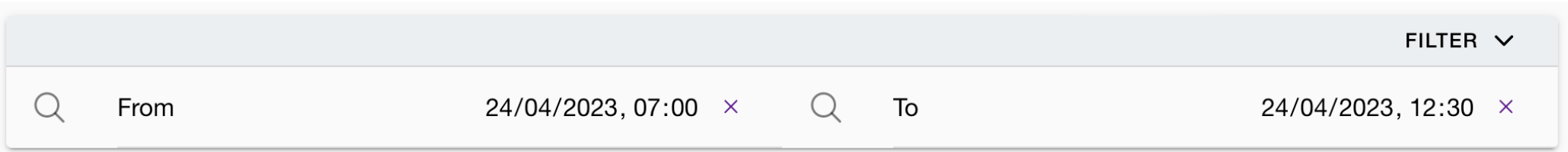
Toggles are used whenever it's is an on or off choice.

Accordions



The accordion component uses a list component for the content by default. The expanded state of the accordion also toggles the accordion header to the expanded state and uses the expanded header component and its styling.

The accordion should be used whenever yoy want to show more information, more choices to make, filtering etc.



Chips

Content

✓ Chip label ✕

Base

✓ Chip label ✕

Basic

Outline

Chip label

Chip label

Chip label

Chip label

Chip label

Chip label

Chip label

Published to:

PS

TA

Preset

AI camera follows the game

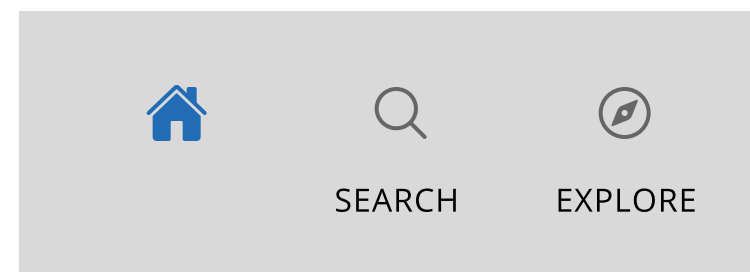
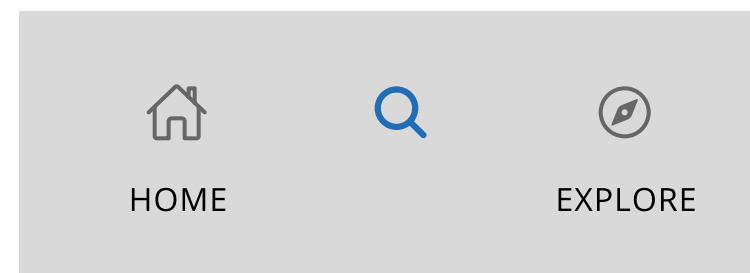
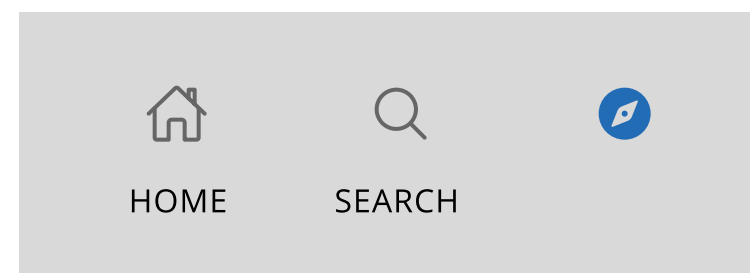
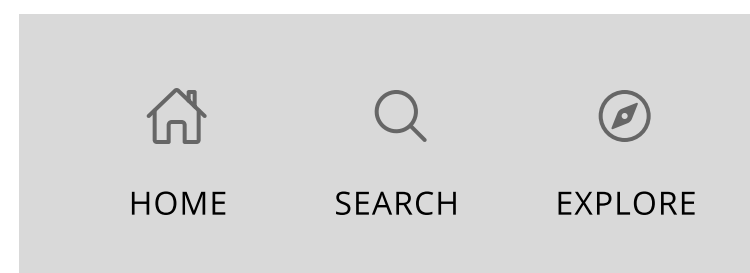
AI

NOT LIVE

Play site live status

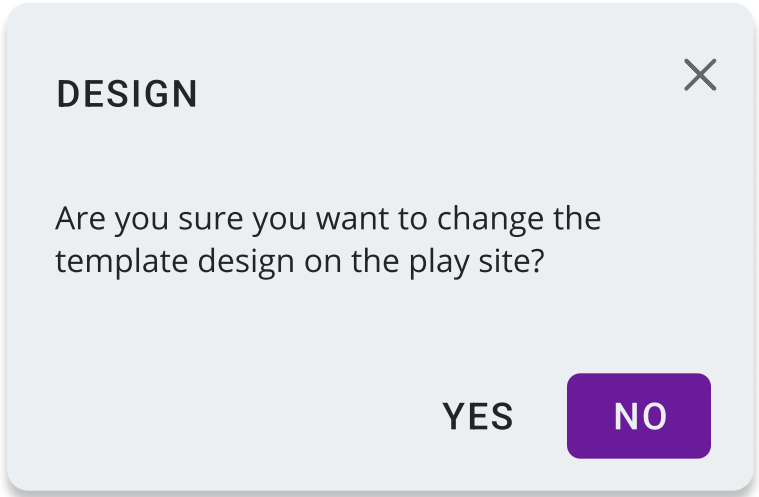
Chips are used whenever it's a chosen setting — to quickly show the user where it is published/used.

Tabs



Whenever a tab is open the text underneath it should disappear as well as the icon should be filled with the Tertiary colour.

Notifications

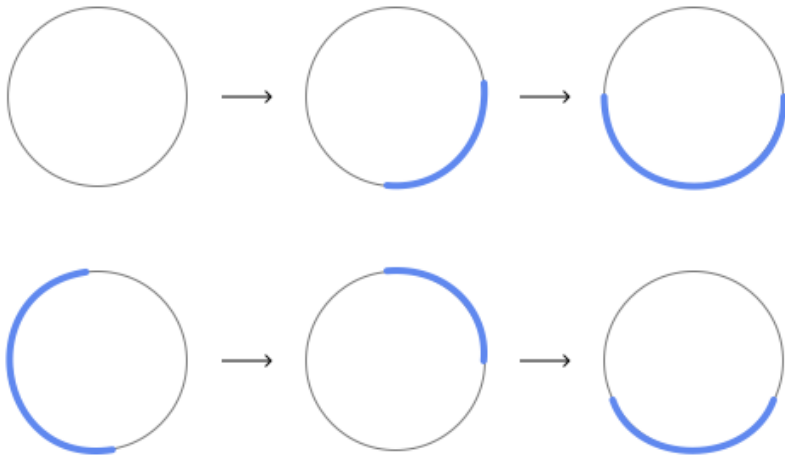


Notifications should be used whenever it's an important decision for example such as something that would change the whole interface of the design on the play site and in Backoffice.

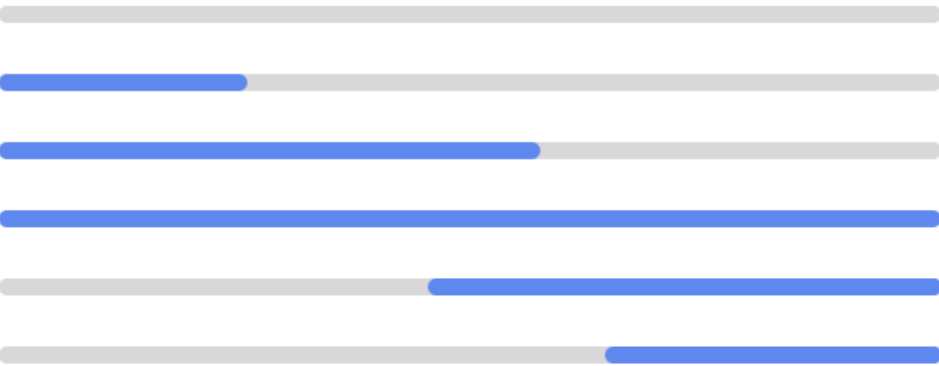
Loading state

LOADERS

LOADING SPINNER




LOADING BAR



USAGE EXAMPLE



Error state




NAME

LASTNAME

EMAIL

!Email is required.

!Password is required.



Email and password is required.

NAME


LASTNAME

EMAIL

!

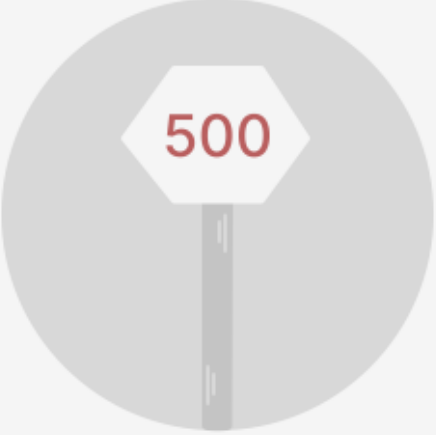
PASSWORD

!



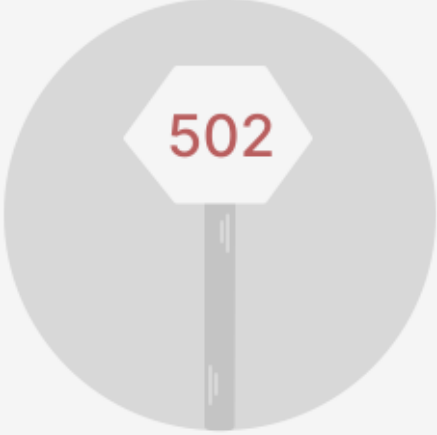
Page Not Found

Try adjusting your search or filter to find what you are looking for.



Internal Server Error

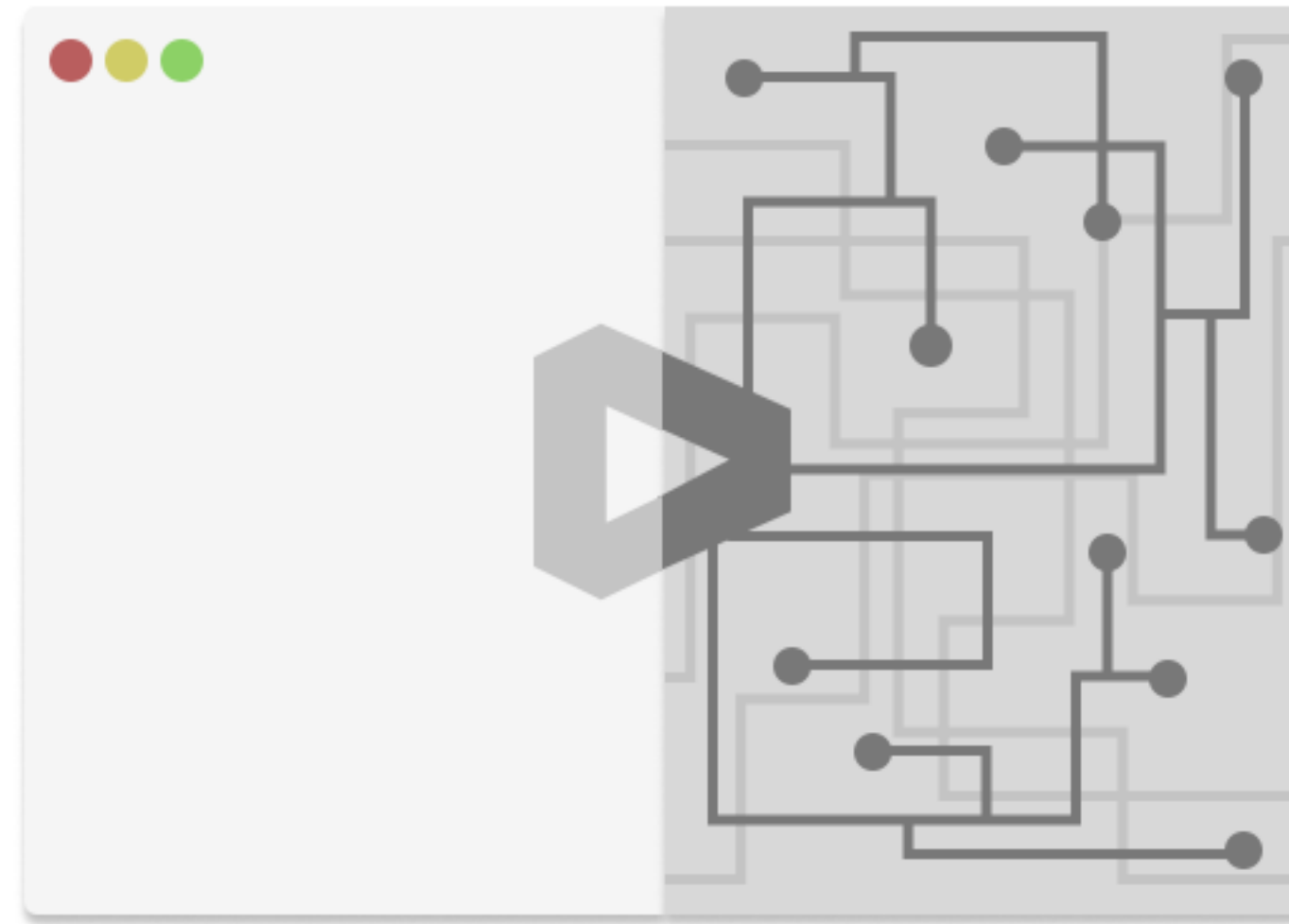
Try adjusting your search or filter to find what you are looking for.



Bad Getaway

Try adjusting your search or filter to find what you are looking for.

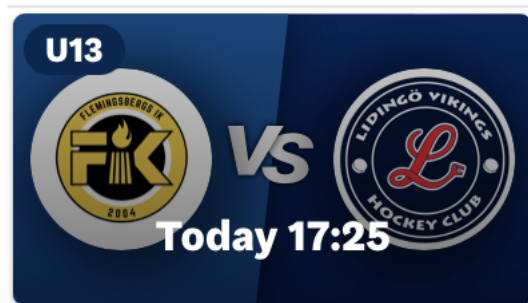
Under maintenance



Under Maintenance

The page you're looking for is currently under maintenance and will be back soon.

Cards



Flemingsbergs IK - Lidingö Vikings HC
Today 17:25

Event details	
Competition	
<div><div><div></div></div><div>HockeyAllsvenskan</div></div> <div>Senior</div> <div><div></div><div></div></div>	
Game Round	
No round set	<div></div>
Venue	
<div><div><div></div></div><div>Fjällräven Center</div></div> <div></div>	<div></div>
<div><div><div></div></div> UNKNOWN</div> <div><div></div> STATUS</div>	

Cards are a good way to keep information that belong together contained in one “box”. Make sure to never “default” to cards.

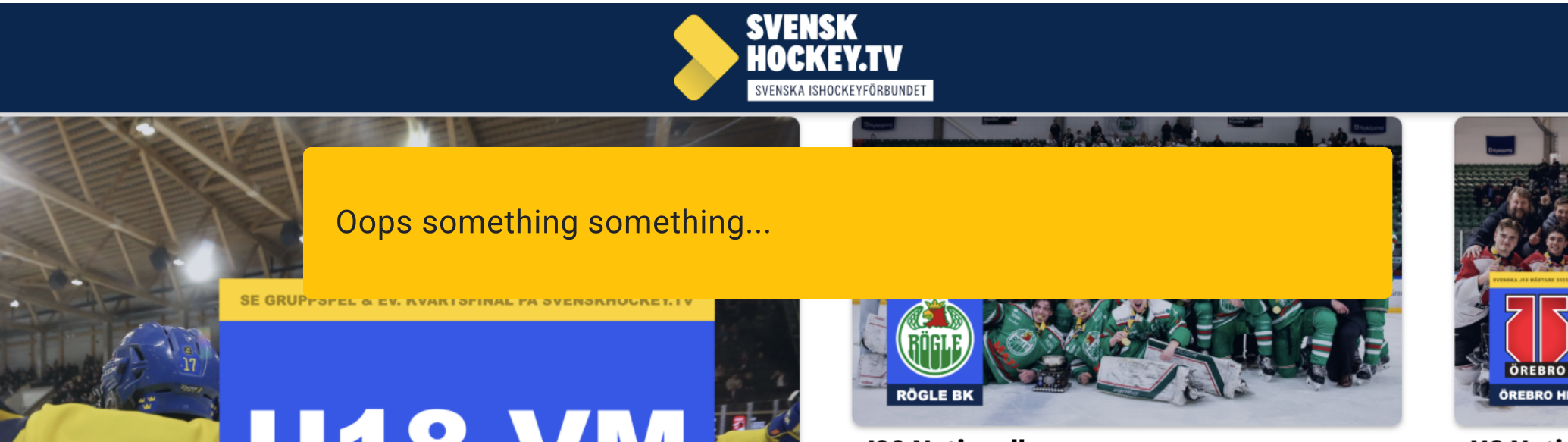
Use cards whenever it’s needed to contain more information in one section.

Toaster

Update available

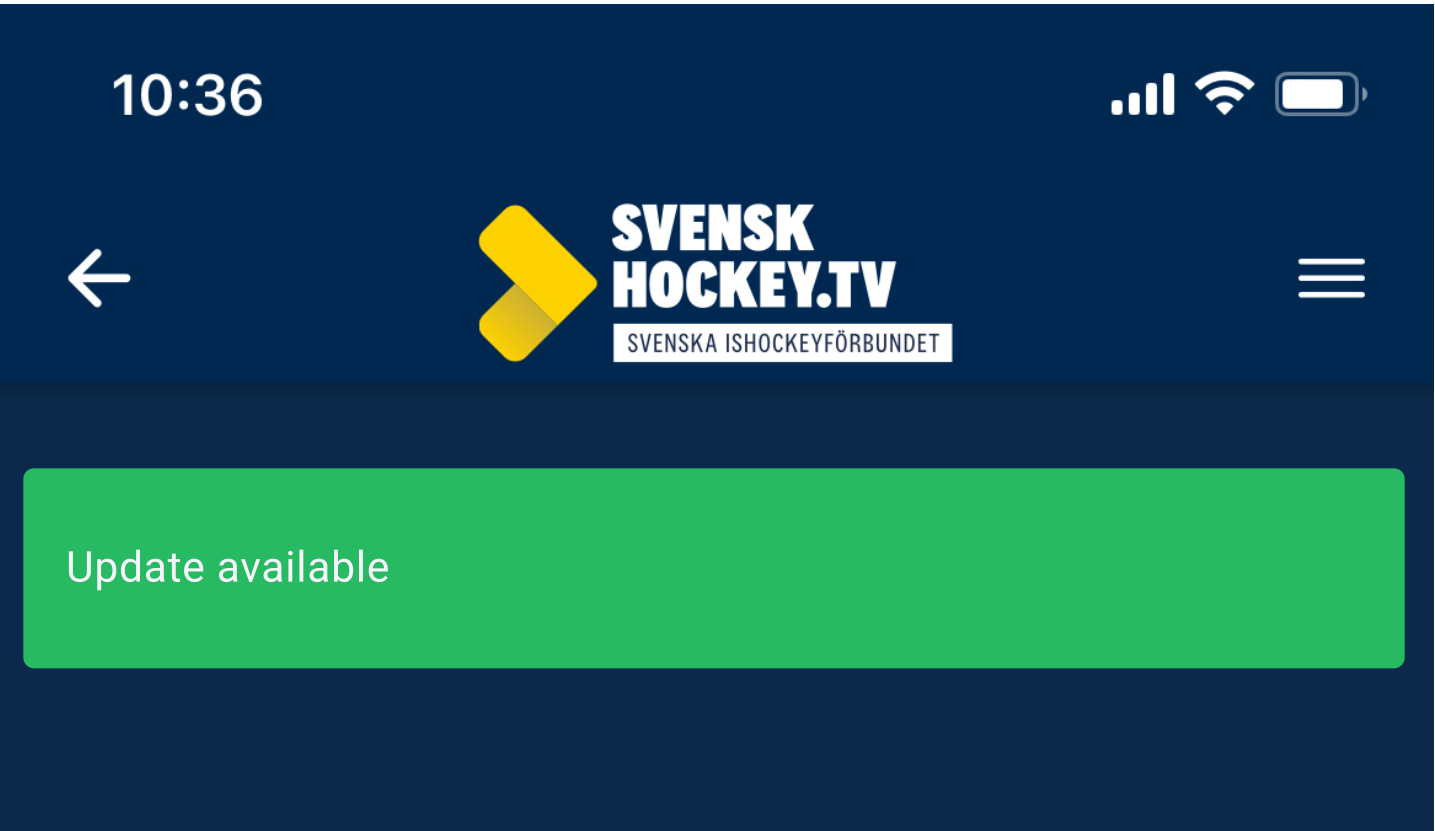
Something something

Couldn't upload

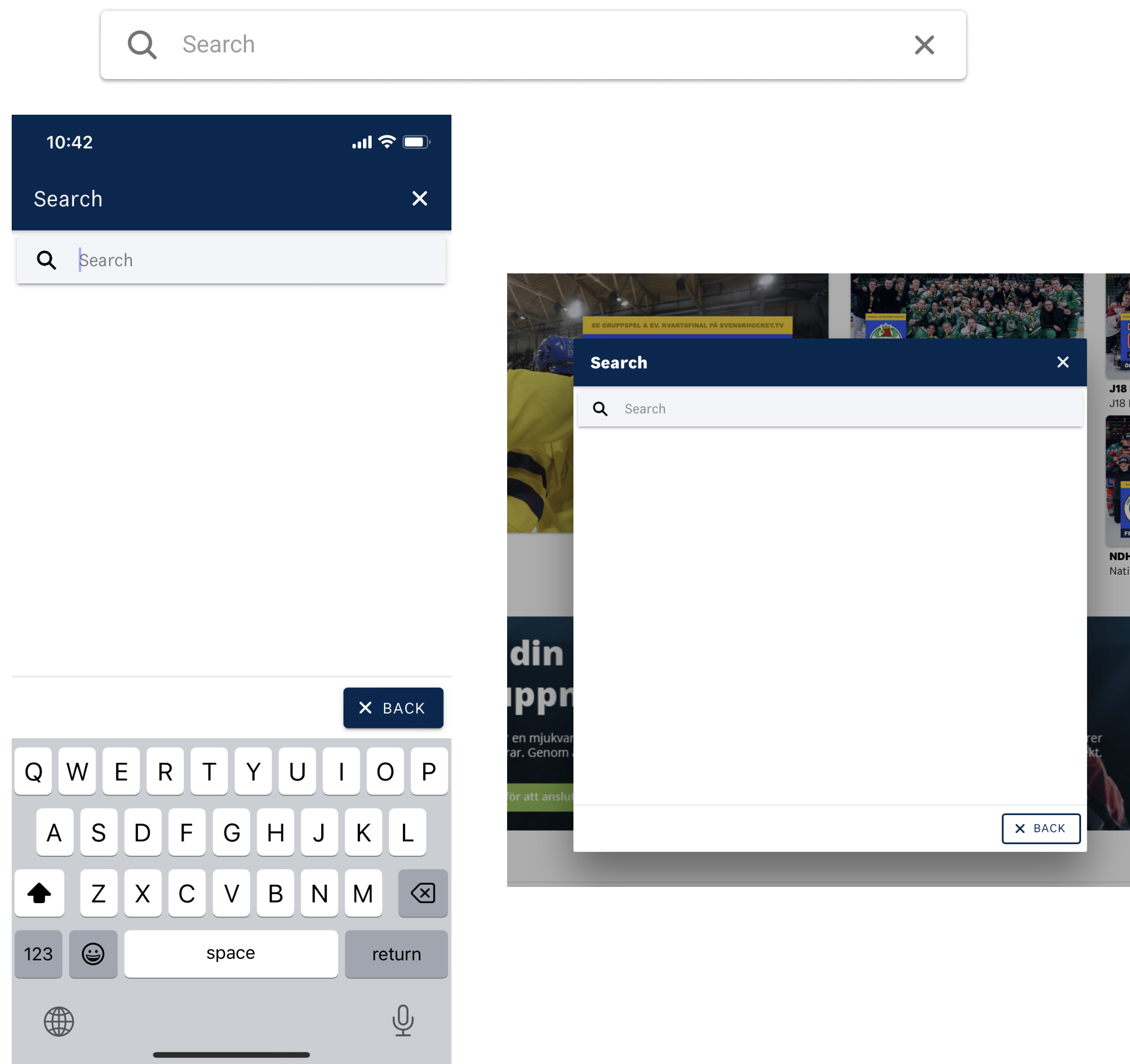


Toasters are a way to show how something is going, whether there's an update, something couldn't be uploaded etc.

On the desktop and tablet make sure that is in the top centre and does not take up all the space, however on mobile versions it may take up all the header space.



Search bar



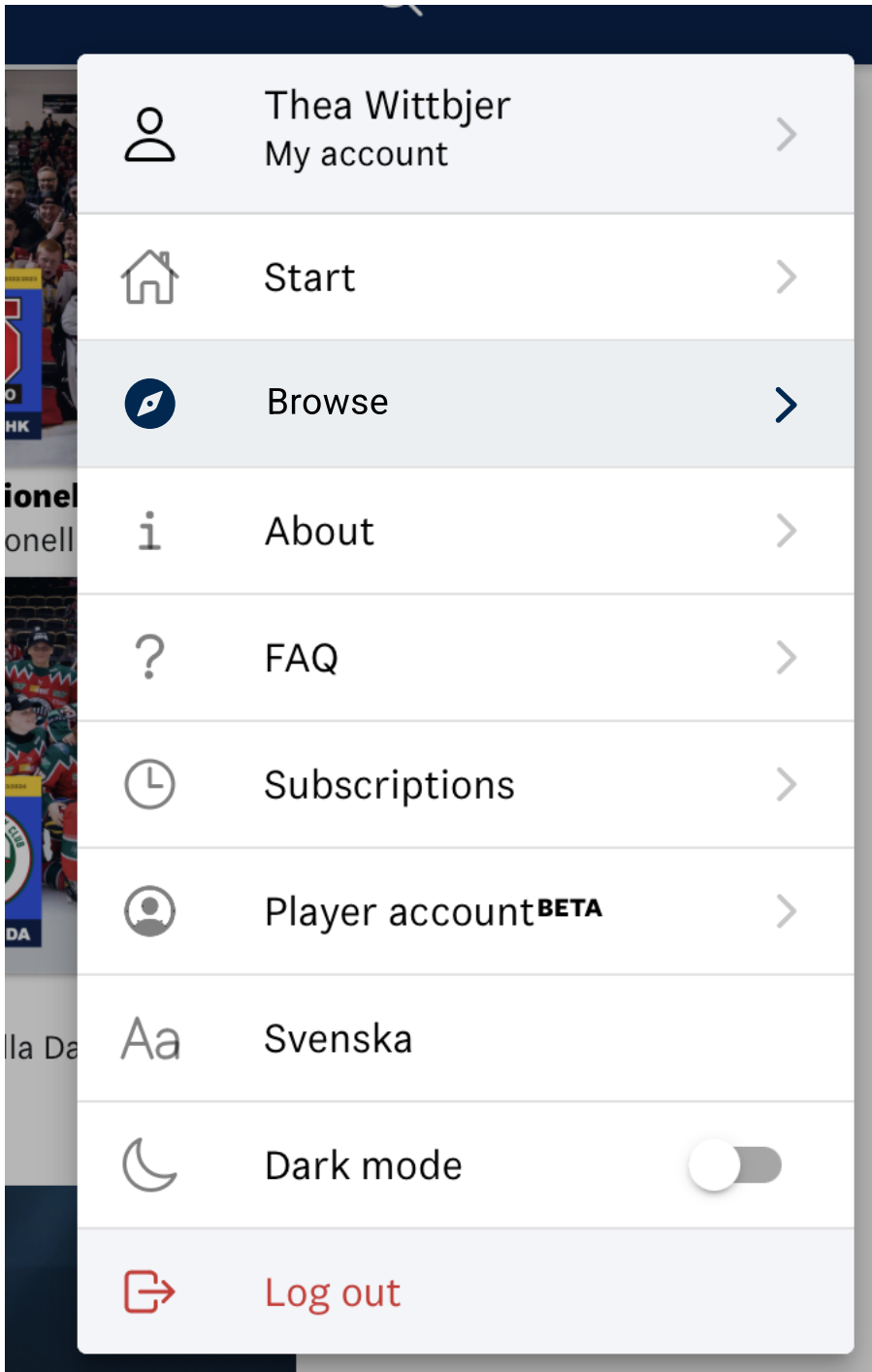
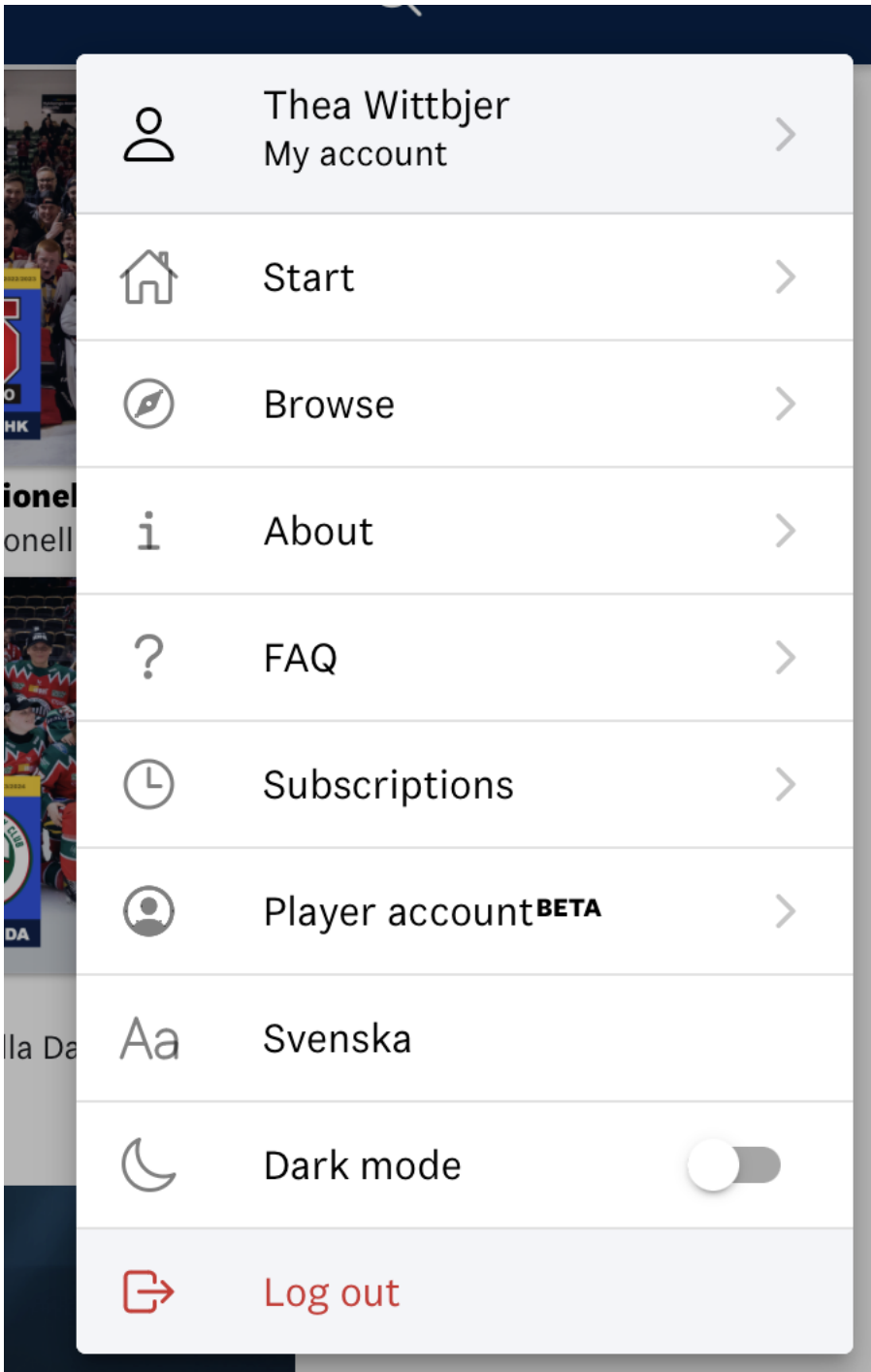
The search bar component should on the desktop and tablet open up in a modal and on mobile take up the entire screen.

List

The list component uses auto layout. Add more items to the master if you need more items in a list.

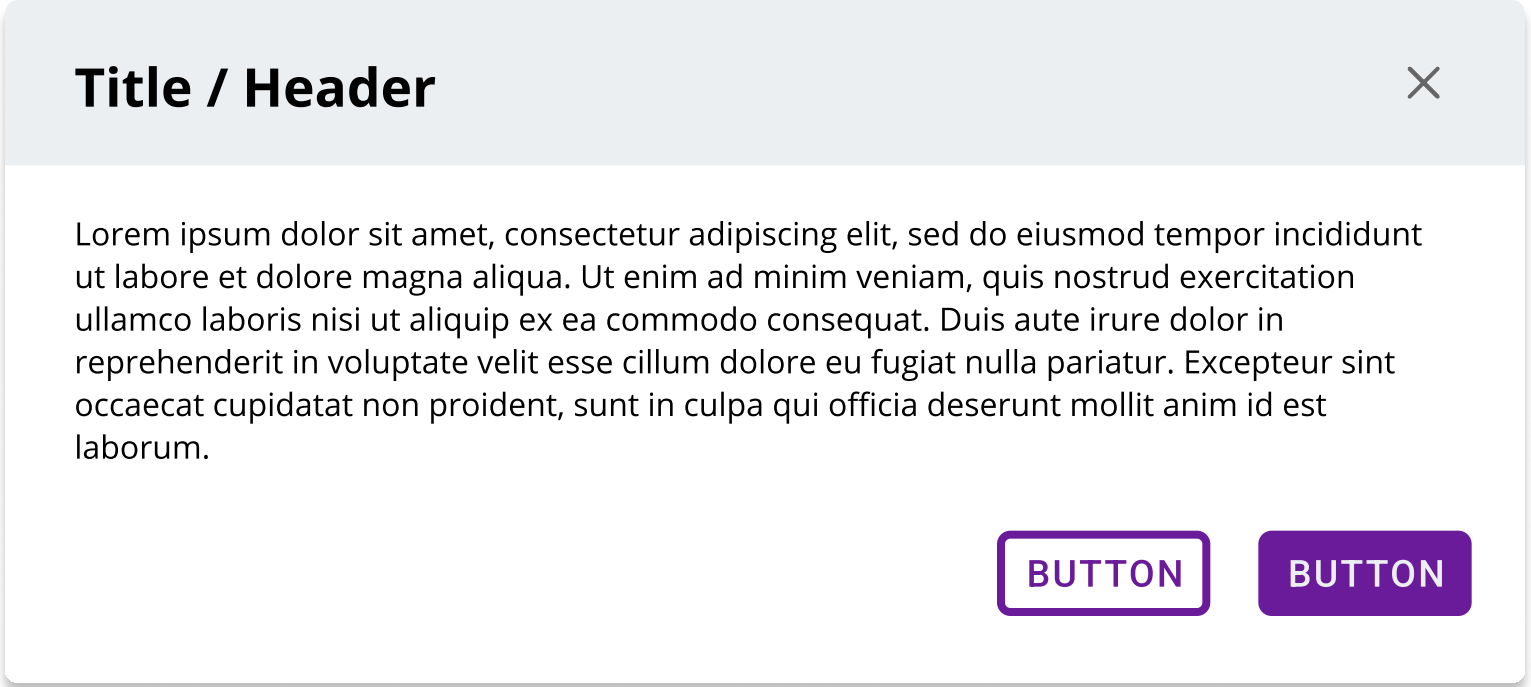
[illegible]

Menu



Whenever you are on the page in the menu, that icon should be filled and the box that it's in should be in the colour light to show that you are in that specific site.

Modal



Modal component can have different types of layouts, but there should always be an action showing why it is important to just see this information.

Badge

Badge

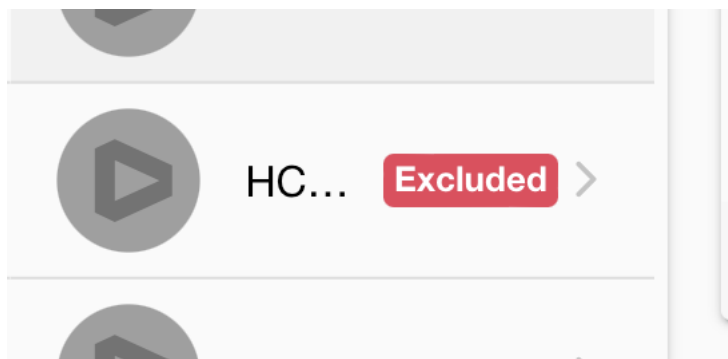
Badge

Badge

Badge




Badge

Badge



Badges are used to show the importance of certain things. For example when a team is excluded from an tournament.

Item

Item	note
	Attachment 3gb
 <div>Aditya Pate Where are you?</div>	3 min ago 1 message
 <div>Cool Hoodie Colors: Red, Green, Blue Sizes: S M L XL</div>	\$30.00

Ion items are used in the List, Menu, and Action Sheet components. Below is a guide for how to resize component and show and hide different components.